



Republic of the Philippines
Department of Education
Caraga Region
SCHOOLS DIVISION OF SURIGAO DEL SUR

DEPED-DIVISION OF SURIGAO DEL SUR			
RELEASED			
DATE:	Oct. 3, 2024		
TIME:	2:58 pm		
SIGNATURE:			

Office of the Schools Division Superintendent

30 September 2024

Division MEMORANDUM

No. 455, s. 2024

CONDUCT OF DIVISION FESTIVAL OF TALENTS (DFOT) 2025

To : Public Schools District Supervisors/In-Charge
Elementary and Secondary School Heads
All Others Concerned

1. In line with the goal of delivering quality, relevant, inclusive, and responsive education, the Surigao del Sur Curriculum Implementation Division (CID) will conduct the 2025 Division Festival of Talents (DFOT) on November 6-7, 2024. Barobo Districts 1 and 2 will serve as the host districts.
2. The Division Festival of Talents is a co-curricular activity that reinforces the teaching and learning process. It highlights the connection between the skills and knowledge acquired by learners in school and their practical application during the event, as demonstrated through various performances and productions.
3. The objectives of the activities are:
 - a. to provide opportunities for learners from elementary to secondary schools to showcase their skills and talents;
 - b. to provide a platform in assessing the learner's artistic abilities, language, scientific, technological and livelihood skills, critical analysis, and deep reasoning among others; and
 - c. to apply 21st century skills honed by teachers in their daily activities.
4. The selection process for event participants will be as follows:
 - a. Technolympics is open to all secondary schools offering Dressmaking, Food Processing, and Electronics Installation and Maintenance (EIM). For Technical Drafting, only one participant per unit is allowed. Additionally, for Technolympics-Elementary, each of the 17 municipalities will be allowed of one entry.

- b. The Read-A-Thon in English and Filipino will be limited to one participant per municipality.
 - c. STEMazing will be limited to three entries per unit, with participants coming from STE and STEM implementing schools.
 - d. Events under Sining Tanghalan will be open to schools offering the Special Program for the Arts, as well as those applying for it and already implementing the program, pending validation.
 - e. Contestants for Pop Quiz, Extemporaneous Speech, and Kasaysayan, Heograpiya at Kultura (KAHEKO) Quiz will be limited to one participant per event per municipality.
 - f. The Musabaqah is open to all elementary schools implementing the Madrasah Program.
5. The schedule is on the following dates and venues:

Level	Venue	Date
District / Municipal Level Selection	The venue will be set by the respective host school principal	between October 14- 18, 2024
Division Level		November 6-7, 2024

6. Winners of the various DFOT events will represent the division at the Regional Festival of Talents 2025. However, prior to their participation in the DFOT, **all municipalities are required to conduct their Municipal Festival of Talents (MFOT)**. Municipalities must select one specific day during this period to conduct their respective MFOT. This will allow the winners adequate time to practice and prepare for the Division Festival of Talents (DFOT), which will be held on November 6-7, 2024.
7. The working committees, composed of designated event focal persons, will coordinate all activities with the host districts to ensure smooth and efficient implementation of the DFOT 2024.
5. Meals for participants and working committee members, excluding Division personnel, will be charged to the School Maintenance and Other Operating Expenses (MOOE). Meals and snacks for judges and Division personnel involved, as well as honoraria and contest materials, will be charged to the Division MOOE and Program Support Funds (PSF), if available. Per diems and travel expenses for participants, as well as the District and Division Working Committees, shall be charged to school and Division MOOE, local funds, or other eligible funding sources.
6. The Schools Governance and Operations Division (SGOD), through the SOCMOB Unit, will coordinate venue arrangements and invite a panel of experts to serve as judges for the event.

7. Updates for each event will be communicated online by the concerned focal person.
8. Attached is the General Guidelines and Mechanics of the contest
9. A widespread dissemination of this memorandum is desired.

LORENZO O. MACASOCOL, PhD, CESO V
Schools Division Superintendent

By the Authority of the SDS:

DANTE A. GRIMO
Administrative Officer IV

OCT. 3, 2024

Encl.: NONE
To be indicated in the Perpetual Index
under the following subjects:

DFOT 2024

FESTIVAL OF TALENTS 2024

EMP//DM- **DIVISION FESTIVAL OF TALENTS (DFOT) 2025**
____/September 30, 2024



2024 NATIONAL FESTIVAL OF TALENTS



Implementing Guidelines on Technolympics

The categories, components, number of learner-participants and teacher-coaches, and time allotment for Technolympics per region are the following:

Category	Components	No. of Learner- Participant	No. of Teacher- Coach	Time Allotment (excluding interview)
Elementary				
Fruit and Vegetable Carving	HE	2	1	4 hours
Recycled Waste Materials (Plastic)	IA	1	1	4 hours
Secondary				
Dressmaking (Corporate Attire)	HE	2	1	4 hours
Food Processing (Meat, Fish & Vegetable)	AFA	3	1	4 hours
Electrical Installation and Maintenance (EIM)	IA	2	1	4 hours
Technical Drafting	ICT	1	1	4 hours
Total		11	6	



TECHNOLYMPICS

(A Showcase of Marketable Products and Performances)



COMPONENT AREA	HOME ECONOMICS
KEY STAGE	Key Stage Three (3): Grades 9 and 10; and Key Stage Four (4): Grades 11 and 12
EVENT TITLE	Dressmaking
NO. OF PARTICIPANT/S	Two (2) participants from either of the key stages or grade level from one key stage or grade level alone per region
TIME ALLOTMENT	4 hours excluding interview and preliminary activities
PERFORMANCE	The learners recognize their personal entrepreneurial competencies



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STANDARD	(PECs), prepare an activity plan, and design, measure, and sew ladies blouse and trouser.																		
21ST CENTURY SKILL/S	It is essential for learners to manifest learning innovation skills and abilities where they think critically, reflectively, and creatively, analyze and solve problems, create and implement innovations using a variety of techniques or methods, and generate functional knowledge that supports varying degrees of thinking skills and metacognition																		
CREATIVE INDUSTRIES DOMAIN	Design																		
DESCRIPTION	Dressmaking is an NFOT event category of Technolympics that allows learner-participants to apply the principles of dressmaking/construction of ladies blouse and trouser.																		
CRITERIA FOR PRESENTATION	<table> <tr> <th>Criteria</th><th>Percentage</th></tr> <tr> <td>Creativity</td><td>20%</td></tr> <tr> <td>Process</td><td>25%</td></tr> <tr> <td>Accuracy</td><td>25%</td></tr> <tr> <td>Use of tools, materials, and equipment</td><td>10%</td></tr> <tr> <td>Neatness</td><td>10%</td></tr> <tr> <td>Speed</td><td>5%</td></tr> <tr> <td>Ability to Present the Process</td><td>5%</td></tr> <tr> <td>Total</td><td>100%</td></tr> </table>	Criteria	Percentage	Creativity	20%	Process	25%	Accuracy	25%	Use of tools, materials, and equipment	10%	Neatness	10%	Speed	5%	Ability to Present the Process	5%	Total	100%
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EVENT RULES AND MECHANICS

- A. All officially enrolled learners in the Junior High School (JHS) Technical-Vocational Education (TVE), Technology and Livelihood Education (TLE), Senior High School (SHS) Technical-Vocational-Livelihood (TVL) are eligible to join.
- B. The Event Administrator, members of the Technical Committee and Panel of Experts should be at the venue two (2) hours ahead of the event schedule.
- C. Event materials, supplies, tools, and equipment needed for the contest shall be made ready at the venue by the Event Administrator two (2) hours before the event schedule.
- D. Setting up of all materials, tools, equipment, and other supplies shall be made ready before the start of the event.
- E. Borrowing of materials, supplies, tools, and equipment during the event is not allowed.
- F. Only one (1) person shall serve as a model for all participants.
- G. The Event Administrator shall let participants to draw lots to determine their respective area in the event venue. Each participant shall wear PPE according to the standard requirements.
- H. All participants should report to the venue one (1) hour prior to the event proper to perform the following preliminaries:
 - check the functionality of the sewing machines;
 - ensure the completeness of the materials/supplies and tools needed; and
 - take body measurements of the model.
- I. Final briefing of participants shall be done fifteen (15) minutes before the scheduled event.
- J. No questions shall be entertained during the activity except clarifications and points of order. These shall be addressed by the Event Administrator in

consultation with the panel of experts to be recorded by the Event Secretary. K. The Event Administrator shall signal to start the activity proper. Once the event has started, the teacher-coaches and other delegates are strictly prohibited at the contest venue. L. Only the Event Administrator, Panel of Experts, technical committee members, official photographer, and participants are allowed at the venue to maintain a distraction-free environment. M. Each group of participants shall go through an interview process after the four (4) hour time allotment. N. The working area should be cleaned by participants after the event.			
RESOURCE REQUIREMENT			
Event Supplies, Tools, and Equipment	Participants	Host School/Venue	Host Region
A. Materials /Supplies		- Sleeve board - Button holler attachmen ts - Left zipper foot - Square ruler - Flat iron	- Sewing Kit - Threads - Fabric (Linen & cotton) - Color (khaki and white) - Size: 2 meters (trousers) 2 meters (blouse) 60 inches - Pins - Magic zipper - Calculator - Pattern paper - Pencils - Buttons - Padding - Utility expenses
B. Tools / Equipment			- (2) Electric Single needle lockstitch sewing machines - Chair - Cutting/working table - Hanger rack - Extension cord - Electric outlet
C. Others	- PPE		- Model - Utility expenses - Machine Technician



TECHNOLYMPICS

(A Showcase of Marketable Products and Performances)



COMPONENT AREA	AGRI-FISHERY ARTS																		
KEY STAGE	Key Stage Three (3): Grades 9 and 10; Key Stage Four (4): Grades 11 and 12																		
EVENT TITLE	Food Processing (Meat, Fish, and Vegetable)																		
NO. OF PARTICIPANT/S	3 learner-participants from either of the key stages or grade level or from one key stage or grade level alone per region																		
TIME ALLOTMENT	4 hours excluding the interview																		
PERFORMANCE STANDARD	The learners independently develop the skills in food processing and demonstrate the core competencies in food processing prescribed in the K to 12 Basic Education Curriculum as of May 2016.																		
21ST CENTURY SKILL/S	Communication in the workplace, use of appropriate technology, learning and innovative skills and abilities where learners think critically, reflectively, and creatively, and analyze and solve problems																		
CREATIVE INDUSTRIES DOMAIN	Traditional Cultural Expressions																		
DESCRIPTION	Food Processing (Meat, Fish, and Vegetable) is an NFOT event category of Technolympics that allows learner-participants to apply the principles of food preservation. This includes preparation and processing of various types of meats, fruits, and vegetables: (Chicken Longanisa), Fish (Bangus-Spanish Sardines), Vegetables (Pickling-Sayote, Papaya, Sitaw, Ampalaya, & Carrots)																		
CRITERIA FOR PRESENTATION	<table border="1"> <thead> <tr> <th>Criteria</th><th>Percentage</th></tr> </thead> <tbody> <tr> <td>Palatability</td><td>15%</td></tr> <tr> <td>Process used in preservation</td><td>25%</td></tr> <tr> <td>Product Presentation and Packaging</td><td>10%</td></tr> <tr> <td>Use of tools and equipment</td><td>15%</td></tr> <tr> <td>Sanitation Procedures, Methods & Safety work habits</td><td>15%</td></tr> <tr> <td>Speed</td><td>10%</td></tr> <tr> <td>Ability to Present the Process</td><td>10%</td></tr> <tr> <td>Total</td><td>100 %</td></tr> </tbody> </table>	Criteria	Percentage	Palatability	15%	Process used in preservation	25%	Product Presentation and Packaging	10%	Use of tools and equipment	15%	Sanitation Procedures, Methods & Safety work habits	15%	Speed	10%	Ability to Present the Process	10%	Total	100 %
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EVENT RULES AND MECHANICS

- All learners in the Junior High School (JHS) Technical-Vocational Education (TVE) and Senior High School (SHS) Technical-Vocational-Livelihood (TVL) who are enrolled in the school offering specialization in food processing are eligible to join.
- The Event Administrator, members of the Technical Committee and Panel of Experts should be at the two (2) hours ahead of the event schedule.
- Event materials, tools, equipment and other supplies needed for the contest shall be made ready at the venue by the Event Administrator two (2) hours before the event schedule.
- Setting up of all the materials, tools, equipment, and other supplies should be

- made ready before the start of the event.
- E. Borrowing of materials, supplies, tools, and equipment during the event is not allowed.
 - F. The Event Administrator shall let participants to draw lots to determine their respective places and set up their tools and materials at their assigned places. Setting up of their extension cords, equipment, and tools should be done during this time.
 - G. Briefing of participants shall be done thirty (30) minutes before the scheduled event.
 - H. The Event Administrator shall signal for the event to begin. Once the event has started, the teacher-coaches, parents, and delegates are no longer allowed to talk to the participants to concentrate in the event.
 - I. Only the Event Administrator, technical committee members, panel of experts, official photographer, and participants are allowed at the venue.
 - J. No questions shall be entertained during the event proper, except clarifications and points of order. All clarifications and points of order shall be directed to the Event Administrator.
 - K. Panel of experts shall periodically observe participants while the event is ongoing.
 - L. The products shall be displayed on the table prepared by the host region for appreciation and tasting of the panel of experts. Other table set up/accessories are strictly not allowed.
 - M. Each participant shall go through a panel interview with the Panel of Experts with a maximum of five (5) minutes per entry.
 - N. Interview shall be done one at a time using uniform questions.
 - O. With the presentation of output
 - For Meat (Chicken): Present 1 pack at 250g and remaining cooked sample for evaluation.
 - For Sardines and Pickles: Prepare 1 bottle for tasting and 1 bottle for display.

(A plate for tasting shall be provided at the display area intended for each entry).
 - P. The working area should be cleaned by participants immediately after the event.

RESOURCE REQUIREMENT

Event Supplies, Tools and Equipment	Participant	Host School / Venue	Host Region / Division
A. Materials /Supplies	-	- Cooking utensils - 12 oz. Jar, with wide opening (4 bottles) - rubberized cap/lid - polyethylene	- 2 pcs bangus (approx. 2 pcs per half kg.) per participant (1 for presentation, 1 for tasting) - 1 kg whole dressed chicken - Ingredients (vegetable, fruits & others) binder ingredients (ex. egg and cornstarch)
B. Tools / Equipment		- Working Tables - Cooking Area - Stove - Water outlets	- Knife - Chopping Board - Pressure Cooker - Gas stove - LPG
C. Others	- PPE		- Utility expenses

Note:

- a. All outputs shall be endorsed to the Secretariat by the Event Administrator.



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b. All endorsed outputs shall be displayed until the duration of the event.



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COMPONENT AREA	INDUSTRIAL ARTS	
KEY STAGE	Key Stage Three (3): Grades 9 and 10; Key Stage Four (4): Grades 11 and 12	
EVENT TITLE	Electrical Installation and Maintenance (EIM)	
NO. OF PARTICIPANT/S	2 learner-participants from either of the key stages or grade levels or from one key stage or grade level alone per region	
TIME ALLOTMENT	4 hours excluding interview	
PERFORMANCE STANDARD	The learners perform electrical installation and maintenance which involve reading and installing schematic wiring diagrams based on Philippine Electrical Code (PEC) and National Electrical Code (NEC).	
21ST CENTURY SKILL/S	It is essential for learners to manifest learning and innovation skills and abilities where they think critically, reflectively, and creatively, analyze and solve problems, create and implement innovations using a variety of techniques or methods, and generate functional knowledge that supports varying degrees of thinking skills and metacognition.	
CREATIVE INDUSTRIES DOMAIN	Design	
DESCRIPTION	Electrical Installation and Maintenance (EIM) is an NFOT event category of Technolympics that allows learner-participants to read and install wiring diagrams based on a given schematic diagram. Knowledge of schematic diagrams and installation skills may be handy in establishing a business or landing a job.	
CRITERIA FOR ASSESSMENT	Criteria	Percentage
	Accuracy of interpretation of schematic diagram	25%
	Accuracy of installation	30%
	Use of tools	15%
	Safety	15%
	Speed	10%
	Ability to Explain Process	5%
	Total:	100%

EVENT RULES AND MECHANICS

- All learners in the Junior High School (JHS) Technical-Vocational Education (TVE) and Senior High School (SHS) Technical-Vocational-Livelihood (TVL) who are enrolled in the school offering specialization in EIM are eligible to join.
- The Event Administrator, members of the Technical Committee and Panel of Experts should be at the venue two (2) hours ahead of the event schedule.
- Event materials, tools, equipment and other supplies needed for the contest



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- shall be made ready at the venue by the Event Administrator two (2) hours before the event schedule.
- D. Setting up of all the tools, materials equipment and other supplies should be made ready before the start of the event.
 - E. Borrowing of materials, supplies, tools, and equipment during the event is not allowed.
 - F. The Event Administrator shall let participants to draw lots to determine their respective places and set up their tools and materials at their assigned places. Setting up of their extension cords, tools, and equipment should be done during this time.
 - G. Briefing of participants shall be done thirty (30) minutes before the scheduled event.
 - H. The Event Administrator shall signal for the event to begin. Once the event has started, the teacher-coaches, parents, and delegates shall no longer be allowed to talk to participants to concentrate in the event.
 - I. Only the Event Administrator, technical committee members, panel of experts, official photographer, and participants are allowed at the venue.
 - J. No questions shall be entertained during the event proper, except clarifications and points of order. All clarifications and points of order shall be directed to the Event Administrator.
 - K. Panel of experts shall periodically observe the participants while the events is going on.
 - L. The products shall be displayed on the table prepared by the host region for appreciation and tasting by the panel of experts. Other table set up /accessories are strictly not allowed.
 - A. Each participant shall go through a panel interview with the Panel of Experts with a maximum of five minutes per entry.
 - B. Interview shall be done one at a time.
 - C. All provided event materials shall be used by participants for their outputs. Alteration of the event materials by the participants is not allowed.
 - D. The schematic diagram will be provided on the day of the event.

RESOURCE REQUIREMENT

Event Supplies, Tools and Equipment	Participant	Host School / Venue	Host Region / Division
A. Material/ Supplies	-	- Electrical tape and the likes - No. 14 stranded wire - No. 12 stranded wire - Lighting fixture - SPST switch - Junction box - And other materials	- Floor Plan (single storey residential house)
B. Tools/ Equipment		- All tools/equipment needed for the wiring installation - Working board 4' X 8'	
C. Others	- PPE	- Utility expenses	

Note: The schematic diagram shall be provided by the Technical Committee.



TECHNOLYMPICS

(A Showcase of Marketable Products and Performances)



COMPONENT AREA	INFORMATION AND COMMUNICATION TECHNOLOGY (ICT)	
KEY STAGE	Key Stage Three (3): Grades 9 and 10; Key Stage Four (4): Grades 11 and 12	
EVENT PACKAGE	Technical Drafting: Prepare Computer-Aided Design of a House - Floor Plan (scale 1:100m) - Elevations (front, left, right, and rear elevation) - Perspective Floor area – 60 sq. m. Land area – 100 sq. m. Note: Use scale 1:100 meters	
NO. OF PARTICIPANT/S	1 learner-participant from either of the key stages or grade levels or from one key stage or grade level alone per region	
TIME ALLOTMENT	4 hours excluding interview	
PERFORMANCE STANDARD	The learners create a house plan following architectural standards.	
21ST CENTURY SKILL/S	Core skills supported using ICT, technical, information management, communication, collaboration, creativity, critical thinking, and problem-solving	
CREATIVE INDUSTRIES DOMAIN	Design	
DESCRIPTION	Technical Drafting is an NFOT event category of Technolympics that allows learner-participants to perform mensuration and calculations, interpret technical drawings and plans, and prepare computer-aided drawings with structural layout and details.	
CRITERIA FOR ASSESSMENT	Criteria	Percentage
	Aesthetic/Architectural/Originality and creativity of design/ideas	40%
	Accuracy (measurements against drawing)	40%
	Speed (on time -10, 5 min. late -5, 6 min above 1)	10%
	Ability to Present the Process	10%
	Total	100%

EVENT RULES AND MECHANICS

- All officially enrolled learners in the Junior High School (JHS) Technical-Vocational Education (TVE), Technology and Livelihood Education (TLE), Senior High School (SHS) Technical-Vocational-Livelihood (TVL) eligible to join.
- The Event Administrator, members of the Technical Committee, and Panel of Experts, should be at the venue two (2) hours ahead of the event schedule.
- The Technical Committee shall inspect the resource requirements for the event.
- Event materials, tools, equipment, and other supplies needed at the venue shall be made ready by the Event Administrator sixty (60) minutes before the event schedule.

- E. All participants shall be at the designated venue thirty (30) minutes before the event starts.
- F. The Event Administrator shall let participants to draw lots to determine their respective places. Setting up of extension cords, tools, and equipment shall be done during this time.
- G. Borrowing of materials, supplies, tools, and equipment is strictly prohibited.
- H. Briefing of participants shall be done fifteen (15) minutes before the scheduled event.
- I. The Event Administrator shall signal for the event to start. Once the event has started, teacher-coaches, parents, and other delegates shall no longer be allowed to talk to participants to concentrate in the event.
- J. Only the Event Administrator, Technical Committee members, Panel of Experts, Official Photographer, and participants are allowed to be at the venue.
- K. Questions/queries from the participants shall not be entertained during the exhibition proper.
- L. Participants shall go through a panel interview after the four (4) hour time allotment.
- M. The working area should be cleaned by the participants immediately after the event.

RESOURCE REQUIREMENT

Event Supplies, Tools and Equipment	Participant	Host School / Venue	Host Region / Division
A. Materials / Supplies			
B. Tools / Equipment		- Desktop computer - Printer (ratio 1:1)	
C. Others		- AutoCAD 2019 Version <i>Note: Any version of CAD is allowed but in uniform.</i>	- Printing cost

Note: All outputs (soft and hard copies) shall be collected by the Event Secretary and shall be endorsed to the Organizers.



TECHNOLYMPICS

(A Showcase of Marketable Products and Performances)



COMPONENT AREA	HOME ECONOMICS
KEY STAGE	Key Stage Two (2): Grade 6 only
EVENT TITLE	Food Preservation
NO. OF PARTICIPANT/S	2 learner-participants per region (Grade 6 only)
TIME ALLOTMENT	4 hours excluding interview
PERFORMANCE STANDARD	The learners use and maintain appropriate tools and follows the Occupational Health and Standard (OHS) in food preservation.



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21ST CENTURY SKILL/S	Communication in the workplace, use of appropriate technology, learning and innovative skills and abilities where learners think critically, reflectively, and creatively, and analyze and solve problems																
CREATIVE INDUSTRIES DOMAIN	Preservation																
DESCRIPTION	Food Preservation is an NFOT event category of Technolympics that allows learner-participants to apply the principles of fruit and vegetable preservation. It includes preparation, designing, and presenting fruits and vegetables.																
CRITERIA FOR PRESENTATION	<table> <tr> <th>Criteria</th><th>Percentage</th></tr> <tr> <td>Creativity</td><td>25%</td></tr> <tr> <td>Process</td><td>25%</td></tr> <tr> <td>Proper Use of Tools</td><td>15%</td></tr> <tr> <td>Speed</td><td>10%</td></tr> <tr> <td>Safety</td><td>10%</td></tr> <tr> <td>Ability to Present Idea</td><td>15%</td></tr> <tr> <td>Total</td><td>100%</td></tr> </table>	Criteria	Percentage	Creativity	25%	Process	25%	Proper Use of Tools	15%	Speed	10%	Safety	10%	Ability to Present Idea	15%	Total	100%
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EVENT RULES AND MECHANICS

- A. All officially enrolled Grade 6 learners with LRN are eligible to join the contest.
- B. The Event Administrators, members of the Technical Committee and Panel of Experts should be at the contest venue two (2) hours ahead of the event schedule.
- C. Event materials, tools, equipment, and other supplies needed at the venue shall be made ready by the Event Administrator two (2) hours before the event schedule.
- D. All participants should be at the event venue one hour (1) before the event starts.
- E. The Event Administrator shall let participants to draw lots to determine their respective places and set up their food and materials at their designated areas. Setting up of their extension cords, tools, and equipment should be done during this time.
- F. Each participant shall wear appropriate personal protective equipment (PPE) according to the standard requirements.
- G. Final briefing of participants shall be done fifteen (15) minutes before the scheduled event.
- H. The Event Administrator shall signal to start the contest proper. Once the event has started, the teacher-coaches and other delegates are strictly prohibited within the event area.
- O. Participants are not allowed to ask questions during the activity except clarifications and points of order. These shall be addressed by the Event Administrator, in consultation with the panel of experts to be recorded by the Event Secretary.
- I. Borrowing of materials, supplies, tools, and equipment during the event is not allowed.
- J. Each group of participants shall undergo interview process with the expert after the four (4) hour time allotment or once the team has finished the display of their output.
- K. During the event proper, the panel of experts shall observe the processes (and refrain from asking questions) but not ask questions to participants to avoid disruption.
- L. The working area should be cleaned immediately by the participants after the

event.			
RESOURCE REQUIREMENT			
Event Supplies, Tools and Equipment	Participant	Host School / Venue	Host Region / Division
A. Materials/ Supplies			- Papaya - Mango (Carabao, unripe) - Carrots - Cucumber - Turnips - Onion - Vinegar - Salt
B. Tools / Equipment		- Chopping board - Knife	- Jars with lids, 16 oz pint (2 pcs)
C. Others	- PPE		- Utility expenses - Working Table - Water outlet/supply



TECHNOLYMPICS

(A Showcase of Marketable Products and Performances)



COMPONENT AREA	INDUSTRIAL ARTS		
KEY STAGE	Key Stage Two (2): Grade 6		
EVENT TITLE	Recycling Waste Materials (Plastic)		
NO. OF PARTICIPANT/S	1 learner-participant from the identified grade level per region		
TIME ALLOTMENT	3 hours excluding the interview		
PERFORMANCE STANDARD	Create a sellable product as using recyclable plastic materials.		
21 ST CENTURY SKILL/S	Creativity, Communication and Critical Thinking		
CREATIVE INDUSTRIES DOMAIN	Arts and Craft		
DESCRIPTION	Recycling Waste Materials is an NFOT event category of Technolympics that allows learner-participants to utilize plastic waste materials to make a sellable product.		
CRITERIA FOR ASSESSMENT	Criteria	Percentage	
	Creativity of the Product	25%	
	Process	25%	
	Use of Tools	15%	
	Safety	15%	
	Speed	10%	
	Ability to Present the Process	10%	

	Total	100%
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EVENT RULES AND MECHANICS

- A. All officially enrolled Grade 6 learners with LRN are eligible to join the exhibition.
- B. The Event Administrator, members of the Technical Committee and Board of judges shall be at the venue sixty (60) minutes ahead of the event schedule.
- C. The Technical Committee shall inspect the resource requirements for the exhibition.
- D. Event materials, supplies, tools, equipment, data, and photos needed at the venue shall be made ready by the Event Administrator sixty (60) minutes before the event schedule.
- E. All participants are expected to be at the designated venue thirty (30) minutes before the event starts. Late participants may or may not be allowed to join after careful evaluation and scrutiny of their reasons presented to the Technical Committee.
- F. The Event Administrator shall let participants to draw lots to determine their respective places. Setting up of their extension cords and tools which shall be done during this time.
- G. Borrowing of materials, supplies, tools, and equipment is strictly prohibited.
- H. Briefing of participants shall be done fifteen (15) minutes before the scheduled event.
- I. The Event Administrator shall signal for the event to start. Once the event has started, the teacher-coaches and other delegates shall no longer be allowed to talk to the participants to concentrate in the event.
- J. Only the Event Administrator, Technical Committee members, Judges, Official Photographer, and participants are allowed to be at the venue.
Questions/queries from participants shall not be entertained during the exhibition proper.
- K. Participants shall go through a panel interview and deliberation by the Board of Judges after the three (3) hour time allotment.
- L. Participants are advised to bring their own food as they are not allowed to go out of the venue during break time.
- M. The working area should be cleaned by participants immediately after the event.

RESOURCE REQUIREMENT

Event Supplies, Tools and Equipment	Participant	Host School / Venue	Host Region / Division
D. Materials / Supplies		- Plastic waste materials such as plastic cups and bottles - Glue	
E. Tools / Equipment		- Cutter - Scissor - Glue Gun - Blue torch - Butane Gas	- Tables - Chairs - Extension Cord
F. Others		- PPE	- Utility expenses - Outlet/Supply

Note: All outputs (soft and hard copies) shall be collected by the Event Secretary and shall be endorsed to the Organizers.



2024 NATIONAL FESTIVAL OF TALENTS



Implementing Guidelines on Sining Tanghalan

The Sining Tanghalan will consist of two (2) sets of events which will be conducted alternately each year. These events encompass various art disciplines, number of learner-participants and teacher-coaches, and time allotment for Sining Tanghalan per region will be are the following:

SET A - C.Y. 2024

Category	Mode of Delivery	No. of Learner-Participant	No. of Teacher-Coach	Time Allotment
Sulatanghal	in-person	1	1	4 hours
Himig Bulilit	in-person	4	1	3-5 minutes/entry
Bayle sa Kalye - Sayaw ng Kabataang Pinoy	in-person	20	2	8 hours
Pintahusay	in-person	1	1	8 hours
TOTAL		26	5	
OVERALL TOTAL PARTICIPANTS PER REGION				31

SET B - C.Y. 2025

Category	Mode of Delivery	No. of Artist-Learners	No. of Teacher-Coach	Time Allotment
Direk ko, Ganap mo	in-person	2	1	8 hours
Likhawitan	in-person	4	1	6 hours - songwriting/ practice 3-5 minutes performance /entry
Sineliksik	in-person	6 (film crew and actors)	1	4 hours - shooting 4 hours- editing 2nd-day Film viewing = 5 minutes/entry
Philippine Folk Dance - Sayaw ng Kabataang Pinoy	in-person	12	2	5-7 minutes/entry
Guhit Bulilit	in-person	1	1	Draw - 2 hours Tell - 5 minutes
TOTAL		25	6	
OVERALL TOTAL PARTICIPANTS PER REGION				31



SINING TANGHALAN

(A Celebration of Talents and Skills Through Performances and Exhibitions in Various Art Disciplines)



COMPONENT AREA	CREATIVE WRITING														
KEY STAGE	Key Stage Three (3) to Four (4)														
EVENT TITLE	SULATANGHAL														
NO. OF PARTICIPANT/S	1 learner-participant and 1 coach														
TIME ALLOTMENT	4 hours														
PERFORMANCE STANDARD	- The learner creates literary works that apply the features/elements of rituals, festivals, folklore, myths, and legends. - The learner develops literary works using a combination of local/traditional and digital-based literary styles. - The learner creates literary works that spur social transformation.														
21ST CENTURY SKILL/S	Creativity, Communication, Collaboration, Critical thinking, Flexibility, Adaptability, Initiative, Self-direction, Social and Cross-cultural skills, Productivity and Accountability, Leadership and Responsibility														
CREATIVE INDUSTRIES DOMAIN	Performing Arts, Creative Services, Publishing and Printed Media														
DESCRIPTION	Sulatanghal (In-Person) is an NFOT event category of Sining Tanghalan that focuses on-the-spot playwriting. The learner is given 4 hours to develop and create a one-act stage play depending on the given theme. (Note: The best script will be used for the Direk Ko, Ganap Mo event category.)														
CRITERIA FOR PRESENTATION	<table> <tr> <th>Criteria</th><th>Percentage</th></tr> <tr> <td>Plot (Use of form and stage)</td><td>20%</td></tr> <tr> <td>Character (Originality and character development)</td><td>20%</td></tr> <tr> <td>Dialogue (appropriate use of language)</td><td>20%</td></tr> <tr> <td>Themes and Ideas (relationship between form and content)</td><td>20%</td></tr> <tr> <td>Theatricality (Ambition of the work and intended genre)</td><td>20%</td></tr> <tr> <td>Total</td><td>100%</td></tr> </table>	Criteria	Percentage	Plot (Use of form and stage)	20%	Character (Originality and character development)	20%	Dialogue (appropriate use of language)	20%	Themes and Ideas (relationship between form and content)	20%	Theatricality (Ambition of the work and intended genre)	20%	Total	100%
Criteria	Percentage														
Plot (Use of form and stage)	20%														
Character (Originality and character development)	20%														
Dialogue (appropriate use of language)	20%														
Themes and Ideas (relationship between form and content)	20%														
Theatricality (Ambition of the work and intended genre)	20%														
Total	100%														

EVENT RULES AND MECHANICS

- Sulatanghal is a Playwriting event.**
- One (1) participant per region accompanied by one (1) coach.
- The resource person will orient the participants on the theme and mechanics before the start of the event.
- During the writing phase, each participant will be asked to write a one-act stage



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play based on the given theme. They will be given a total of 4 hours to write. E. Scripts should be submitted with the following requirements: - Dialogue should be tailored for 2 characters. - Written in Filipino and /or English - Saved in .doc/.docx format (Font size 12, double-spaced, A4 size bond paper) F. The best play/script for Sulatanghal will be used for the Direk Ko, Ganap Mo in the NFOT of the following year. G. Participants must be on time thus late participants will no longer be entertained.		
RESOURCE REQUIREMENTS		
	Participants	Host Division/Region
• Supplies and Materials	- Type Writing paper - Two (2) pcs pencils - Two (2) long-sized folders	- Type Writing paper - Two (2) pcs pencils - Two (2) long-sized folders
• Tools and Equipment	One (1) desktop/laptop each per participant	- One (1) desktop/laptop each per participant; - Printer - Tables and chairs for the participants and TWG - Time-keeper
• Room/ Hall Specification		One (1) fully air-conditioned room that can accommodate 20 pax preferably computer laboratory)



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COMPONENT AREA	MUSIC
KEY STAGE	Key Stages One (1) to Two (2)
EVENT TITLE	HIMIG BULILIT
NO. OF PARTICIPANT/S	4 learner-participants (<i>Kindergarten to Grade 6</i>) and 1 Coach
TIME ALLOTMENT	3 to 5 minutes performance
PERFORMANCE STANDARD	- participates actively in a group performance to demonstrate different vocal and instrumental sounds - accurate performance of songs following the musical symbols pertaining to melody indicated in the piece - participates in a group performance to demonstrate different vocal and instrumental sounds - applies learned concepts of melody and other elements of composition and performance
21 ST CENTURY SKILL/S	Creativity, Communication, Critical Thinking, Social and Cross-cultural Skills, Flexibility, Productivity



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CREATIVE INDUSTRIES DOMAIN	• Audiovisual Media • Performing Arts												
DESCRIPTION	Himig Bulilit (Onsite) is an NFOT event category of Sining Tanghalan that allows learner-participants to present their talents and vocal development in singing (Quartet).												
CRITERIA FOR PRESENTATION	<table> <tr> <th>Criteria</th><th>Percentage</th></tr> <tr> <td>Musicality (rhythm, balance, tonality, and harmony)</td><td>35%</td></tr> <tr> <td>Interpretation (expression, dynamics, phrasing)</td><td>30%</td></tr> <tr> <td>Vocal quality (harmony)</td><td>25%</td></tr> <tr> <td>Showmanship (stage presence)</td><td>10%</td></tr> <tr> <td>Total</td><td>100%</td></tr> </table>	Criteria	Percentage	Musicality (rhythm, balance, tonality, and harmony)	35%	Interpretation (expression, dynamics, phrasing)	30%	Vocal quality (harmony)	25%	Showmanship (stage presence)	10%	Total	100%
Criteria	Percentage												
Musicality (rhythm, balance, tonality, and harmony)	35%												
Interpretation (expression, dynamics, phrasing)	30%												
Vocal quality (harmony)	25%												
Showmanship (stage presence)	10%												
Total	100%												

EVENT RULES AND MECHANICS

- Himig Bulilit is a children's quartet exhibition.
- There will be one (1) entry per region.
- The group should be composed of 4 elementary learners (K to 6) per region. They shall sing and actively participate during the exhibition with one (1) teacher/coach.
- The group shall sing two (2) songs in acapella: One (1) warm-up song of choice and one (1) common piece in SSAA arrangement.
- The common piece shall be provided by the NTWG.
- The groups are encouraged to wear any appropriate attire.

RESOURCE REQUIREMENTS

	EACH PARTICIPATING REGION
Tools and Equipment	- Five (5) Microphones with mic stand - Tables and chairs for the participants and TWG
Room/Hall Specification	- One (1) fully air-conditioned room for the showcasing of talents that can accommodate 50 pax - One (1) holding area for participants.



SINING TANGHALAN

(A Celebration of Talents and Skills Through Performances and Exhibitions in Various Art Disciplines)



COMPONENT AREA	MAPEH (DANCE)
KEY STAGE	Key Stages Three (3) and Four (4)
EVENT TITLE	BAYLE SA KALYE AT EKSIBISYON - Sayaw ng Kabataang Pinoy
NO. OF PARTICIPANT/S	20 learner-participants and 2 Coaches
TIME ALLOTMENT	A. BAYLE SA KALYE = Grand entrance parade



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INDUSTRIES DOMAIN																					
DESCRIPTION	Bayle sa Kalye at Eksibisyon - Sayaw ng Kabataang Pinoy is an NFOT event category of Sining Tanghalan that allows learner-participants to present a fusion of dances inspired by the culture of the region.																				
CRITERIA FOR PRESENTATION	<table><tr><th>Criteria (DFOT/RFOT)</th><th>Percentage for Dance Parade</th><th>Percentage for Dance Exhibition</th></tr><tr><td>Choreography (Creativity/ Composition/ Originality/ Style)</td><td>30%</td><td>20%</td></tr><tr><td>Performance (Skills and Technique, Timing and Coordination, Showmanship and Mastery)</td><td>40%</td><td>50%</td></tr><tr><td>Production Design (costume/ props) and Music</td><td>20%</td><td>10%</td></tr><tr><td>Theme/Concept</td><td>10%</td><td>20%</td></tr><tr><td>Total</td><td>100%</td><td>100%</td></tr></table>			Criteria (DFOT/RFOT)	Percentage for Dance Parade	Percentage for Dance Exhibition	Choreography (Creativity/ Composition/ Originality/ Style)	30%	20%	Performance (Skills and Technique, Timing and Coordination, Showmanship and Mastery)	40%	50%	Production Design (costume/ props) and Music	20%	10%	Theme/Concept	10%	20%	Total	100%	100%
Criteria (DFOT/RFOT)	Percentage for Dance Parade	Percentage for Dance Exhibition																			
Choreography (Creativity/ Composition/ Originality/ Style)	30%	20%																			
Performance (Skills and Technique, Timing and Coordination, Showmanship and Mastery)	40%	50%																			
Production Design (costume/ props) and Music	20%	10%																			
Theme/Concept	10%	20%																			
Total	100%	100%																			

EVENT RULES AND MECHANICS

- A. The "Bayle" is a dance parade and exhibition presenting a fusion of dances inspired by the culture of the region. The concept or theme for performance, costume, and props must be reflective and relevant to their region but not limited to the festivals.
- B. The "Bayle" shall have two (2) separate categories:
 - a. Grand Dance Parade - It is the choreographed parade routine performed by each group as they enter the festival venue.
 - b. Dance Exhibition - It is the full presentation of the group's choreographed dance performance.
- C. Only one (1) entry per region is allowed. The region shall combine the results of the dance parade and dance exhibition to determine the regional entry to the national level.
- D. Twenty (20) dancers and 2 teacher-coaches per region shall be allowed.
- E. The group may use any music of their choice during the dance exhibition, but the dance routines should be purely transformational in nature which is characterized by the use of dance steps and movements which could be a fusion of two or more dance forms such as classical ballet, contemporary/modern dance, jazz, hip-hop, folk dance, neo-ethnic, and other genres.
- F. The following are **strictly prohibited**:
 - a. tossing of dancers
 - b. lifting of dancers
 - c. use of flammable materials (fireworks/pyrotechnics)
 - d. live animals as part of the performance
 - e. props that do not fit inside a 160L storage box or beyond the following dimensions: L:69cm x W:51.5cm x H:42cm or L:29in x W:22in x H:19.5in.
 - f. provision for pre-set stage
- G. Participants are encouraged to use costumes and props that may represent their culture.
- H. The sound system shall be provided by the host division/region.

RESOURCE REQUIREMENTS



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	Participants	Host Division / Region
A. Tools and Equipment	- Props - Music for Dance	- 6 pcs Two-way radio (optional) - Sound System for Exhibition - Speakers to be installed in strategic areas during the dance parade - Two (2) Big Screens (Preferably LED wall) during the exhibition - Tables and chairs for experts and TWG - Extension cords for the TWG table - Stop watch - Signboards
B. Room/ Hall Specification		- Preferably one (1) fully air-conditioned hall that can accommodate dancers and coaches as a holding area. - Preferably one (1) fully air-conditioned hall that can accommodate audience of 3000 pax (for NFOT Opening Program and Bayle Exhibition event)



SINING TANGHALAN

(A Celebration of Talents and Skills Through Performances and Exhibitions in Various Art Disciplines)



COMPONENT AREA	VISUAL ARTS
KEY STAGE	Key Stages Three (3) to Four (4)
EVENT TITLE	PINTAHUSAY
NO. OF PARTICIPANT/S	1 learner-participant and 1 coach
TIME ALLOTMENT	8 hours
PERFORMANCE STANDARD	Create varied artworks using elements and principles of designs in the composition of structures and landscapes in various positions and different angles.
21ST CENTURY SKILL/S	• Critical Thinking Skills • Creativity and Innovation • Flexibility and Adaptability • Initiative and Self-Direction
CREATIVE INDUSTRIES DOMAIN	Visual Arts
DESCRIPTION	On-the-Spot Painting is an NFOT event category of Sining Tanghalan for Junior and Senior High School students where they can display their creative interpretation of a given theme through visual representation using acrylic paint on canvas as medium.

CRITERIA FOR PRESENTATION (DFOT/RFOT)	Criteria	Percentage
	Artistic Merit (Elements and Principles of Art)	30%
	Interpretation of the theme (Relevance)	30%
	Difficulty (Technique)	20%
	Overall impression of the art (Artwork on its own as a complete and outstanding work of art)	20%
	Total	100%

EVENT RULES AND MECHANICS

- Pintahusay is an on-the-spot painting event.
- One (1) learner-participant either from Key Stage (3) or Four (4) per region is allowed.
- Learner-participants are given 8 hours to finish their output.
- Participants may be accompanied by one (1) teacher-coach. However, teacher-coaches are only allowed to assist them during the setting up of materials during the event.
- The participants should execute one solid composition or concept (poster concept is not allowed)
- Participants must bring their own paintbrushes, sponges, and paint cleaning materials (newspaper, washcloth, etc.) while acrylic paint in primary colors (red, blue, yellow) and neutral colors (black and white), easels and canvas (36x48 inches) will be provided by the RTWG/NTWG.
- Participants are not allowed to bring pictures or images as references to their entries.
- The subject of the painting shall be focused on **PLEIN AIR** or outdoor painting.
- Participants must come on time. However, late participants shall still be accommodated but time shall not be extended.

RESOURCE REQUIREMENTS

	Participants	Host Division / Region
A. Supplies and Materials		- Typewriting - Twenty (20) pcs pencils - Twenty (20) long-sized folders
B. Tools and Equipment		- Seventeen (17) pcs canvass (36x48 inches) with primer and frame - Seventeen (17) pcs painting easels. - 17 sets of Acrylic Paints (1 set per participant) - o Blue (1 pint) - o Red (1 pint) - o Yellow (1 pint) - o Black (1 pint) - o White (1 quart) - Tables and chairs for the judges and contestants - Newspapers and rags - Stopwatch
C. Room/ Hall Specification		- Any open space conducive and safe for the orientation before the start of the painting event. - Preferably one (1) air-conditioned room for the art display/exhibit for the entire duration of the festival.

RUBRIC FOR ASSESSMENT OF ENTRIES IN PINTAHUSAY					
Category	5	4	3	2	1
Artistic Merit	Demonstrates a mastery of skill and a clear understanding and application of specific medium qualities. The output is pleasing and complete	Demonstrates skill and some understanding of specific medium qualities. The output is pleasing and partially complete	Demonstrates partial skill and understanding of specific medium qualities. The output is neat and partially complete	Demonstrates limited skill and understanding of specific medium qualities. The output is fairly neat and partially complete	Demonstrates limited skill and understanding of specific medium qualities. The output is fairly neat and not complete
Interpretation of the Theme	Design shows unique and creative interpretation of the task and ability to think with extreme attention to details.	Design shows clear understanding of task and ability to think with more effort and with attention to details.	Design shows some creativity and adequate interpretation of task and displays some details.	Design shows creativity with limited evidence of original thought	Design shows limited evidence of original thought and the work appears unfinished.
Difficulty	Shows and effectively utilizes knowledge of the elements and principles of design and effectively filled the entire space.	Shows knowledge by combining all elements and principles of design and filled the entire space.	Shows knowledge by combining 3 to 4 elements and filled the entire space.	Shows some elements and principles and filled the entire space.	Shows limited evidence of elements and principles and partly filled the space.
Overall Impression of the Art	Extraordinary organization of art elements, content and execution in the artwork.	The organization of art elements, content and execution are addressed in the artwork.	The organization of art elements, content and execution are partly addressed in the artwork.	The organization of art elements, content and execution with some notable information in the artwork.	The organization of art elements, content and execution has limited information in the artwork



2024 NATIONAL FESTIVAL OF TALENTS



Implementing Guidelines on Population Development (PopDev)

The categories, modes of delivery, number of learner-contentants and teacher-coaches, and time-allotment per event for Population Development (PopDev) are the following:

Category	Mode of Delivery	No. of Learner-contentants	No. of Teacher-Coach	Time Allotment per event
Oratorical Speech	in-person	1	1	2 hours
Pop Quiz	in-person	1	1	3 hours
Kasaysayan Quiz	in-person	1	1	3 hours
Total		3	3	



POPULATION DEVELOPMENT (PopDev)



(A Showcase of Talents and Skills in Araling Panlipunan)
On-the-Spot Oratorical Speech

COMPONENT AREA	ARALING PANLIPUNAN
KEY STAGE	Key Stage Three (3): Grades 7 to 10; Key Stage Four (4): Grades 11 to 12
EVENT TITLE	On-the-Spot Oratorical Speech
NO. OF PARTICIPANT/S	1 learner-contestant from either Key Stage Three (3) or Four (4) per region
TIME ALLOTMENT	Three (3) minutes per learner contestant
PERFORMANCE STANDARD	Natataya ang <i>gender roles</i> sa Pilipinas sa iba't ibang panahon /Natatalakay ang katayuan at gampanin ng babae at lalaki sa lipunan noon at ngayon. (AP10KIL-IIIC4) Pamantayan sa Pagkatuto (CSE) <i>Identify personal example of the ways in which gender affects people's lives and explain the meaning of and provide examples of gender bias and discrimination</i>
21 ST CENTURY SKILL/S	Communication, Creativity and Critical Thinking Skills
CREATIVE	Traditional Cultural Expression and Performing Arts



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INDUSTRIES DOMAIN													
DESCRIPTION	The On-the-Spot Oratorical Speech is an NFOT event category of Population Development (PopDev) that will allow learner-contestants to showcase an oratorical presentation focusing on the Comprehensive Sexuality Education (DepEd Order 31 s. 2018). It enables learner-contestants to exhibit their skills in public speaking and critical analysis on certain topic or issue and deep understanding about the different issues related to Adolescent Sexual and Reproductive Health that occur in society.												
CRITERIA FOR PRESENTATION	<table> <tr> <th>Exhibit Rubrics</th><th>Presentation</th></tr> <tr> <td> Message and Content -Relevance to the specific content in the mechanics. -Unity and Coherence are evident. -Powerful and meaningful message. </td><td>30 %</td></tr> <tr> <td> Delivery and Performance -Facial expression, hand gestures, emphasized the different elements of the performance. -Words are pronounced distinctly and correctly. -Projection of authentic emotion. </td><td>30 %</td></tr> <tr> <td> Originality -The piece must be an original composition by the learner-contestant. </td><td>30 %</td></tr> <tr> <td> Over-all Impact -Voice and articulation, dramatic appropriateness and evidence of understanding are in unison to convey the message effectively and with great impact. </td><td>10 %</td></tr> <tr> <td>Total</td><td>100%</td></tr> </table>	Exhibit Rubrics	Presentation	Message and Content -Relevance to the specific content in the mechanics. -Unity and Coherence are evident. -Powerful and meaningful message.	30 %	Delivery and Performance -Facial expression, hand gestures, emphasized the different elements of the performance. -Words are pronounced distinctly and correctly. -Projection of authentic emotion.	30 %	Originality -The piece must be an original composition by the learner-contestant.	30 %	Over-all Impact -Voice and articulation, dramatic appropriateness and evidence of understanding are in unison to convey the message effectively and with great impact.	10 %	Total	100%
Exhibit Rubrics	Presentation												
Message and Content -Relevance to the specific content in the mechanics. -Unity and Coherence are evident. -Powerful and meaningful message.	30 %												
Delivery and Performance -Facial expression, hand gestures, emphasized the different elements of the performance. -Words are pronounced distinctly and correctly. -Projection of authentic emotion.	30 %												
Originality -The piece must be an original composition by the learner-contestant.	30 %												
Over-all Impact -Voice and articulation, dramatic appropriateness and evidence of understanding are in unison to convey the message effectively and with great impact.	10 %												
Total	100%												

EVENT RULES AND MECHANICS
A. The On-the-Spot Oratorical Speech showcase is a competition open to Junior or Senior High School both private and public-school learners enrolled during the SY 2023-2024. B. The On-the-Spot Oratorical Speech must be an original composition written and delivered in Filipino. C. The performance shall be in-person D. The piece composition must be based on the theme that will be given during the contest proper and must integrate positive Filipino values and anchored on the Comprehensive Sexuality Education. E. Each learner-contestant shall be given 1 hour to compose and prepare for the delivery. The composition will be collected and be photocopied for the judges. Only oratorical piece F. Each learner-contestant shall be given 3 minutes to prepare prior to his/her delivery wherein the sequence will be based on an actual time draw lots. G. Each learner-contestant wearing Filipiniana inspired costume shall deliver his/her speech in 2-3 minutes. After three minutes, the timekeeper using a buzzer will signal the learner-contestant to stop. H. The decision of the judges is final.



POPULATION DEVELOPMENT (PopDev)



(A Showcase of Talents and Skills in Araling Panlipunan)
Kasaysayan, Heograpiya at Kultura ng Pilipinas Quiz

COMPONENT AREA	ARALING PANLIPUNAN	
KEY STAGE	Key Stage 2 (Grade 4-6)	
EVENT TITLE	Kasaysayan, Heograpiya at Kultura ng Pilipinas Quiz	
NO. OF CONTESTANTS	One (1) learner-contestant	
TIME ALLOTMENT	Three (3) Hours	
PERFORMANCE STANDARDS	Ang mag-aaral ay nagpapakita ng aktibong pakikilahok sa gawaing makatutulong sa pag-unlad ng bansa bilang pagtupad sa sariling tungkulin na siyang kaakibat na pananagutan sa pagtatamasa ng mga karapatan bilang isang malaya at maunlad na Pilipino.	
21ST CENTURY SKILL/S	Communication, Creativity and Critical Thinking Skills,	
CREATIVE INDUSTRIES DOMAIN	Traditional Cultural Expression and Performing Arts	
DESCRIPTION	The quiz shall be based on the concepts of Philippine Geography, History, and Culture from Araling Panlipunan Grades 4-6.	
CRITERIA FOR ASSESSMENT	Round	Presentation (point/s per item)
	Easy (8 items)	1 (8 points)
	Average (7 items)	2 (14 points)
	Difficult (6 items)	3 (18 points)
	Total = 21 Items	40 points

I. Event Rules and Mechanics

- The quiz is open to all types of learners who are officially enrolled in grades 4-6
- There shall be one learner-contestants who comes from either Grades 4-6.
- Test questions shall be based on Araling Panlipunan Grades 4-6 competencies. The official list of references shall be released by the Bureau of Curriculum Development (BCD) through the Bureau of Learning Delivery (BLD).
- During the quiz, learner-contestants shall be provided with white board,



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- markers and erasers.
- E. Filipino shall be used as the official language in the conduct of the quiz.
- F. Learner-contestants shall be given a total number of twenty one (21) questions, of which eight (8) are "easy," seven (7) are "average," and six (6) are "difficult."
- G. Points for every correct answer shall be given as follows: One (1) point for "easy" question, Two (2) points for "average" question, and Three (3) points for "difficult" question. In case of tie, a clincher question drawn from the "difficult" category shall be asked until a winning pair emerges.
- H. Learner-contestants shall be given ten (10) seconds for easy, twelve (12) seconds for average, and fifteen (15) seconds for difficult round to answer the question.
- I. The quizmaster shall read each question twice. Countdown shall start after the question has been read the second time and the quizmaster says "GO". When the quizmaster says "STOP" or "TIME IS UP", contestants must raise their answers to the audience and to the Board of Judges until such time that the proctors have verified or confirmed the answer. Those who are unable to observe the instruction shall not earn a point. The Chair of the Board of Judges will decide whether or not the instruction is observed.
- J. The learner-contestants are allowed to change their answer within the allotted time.
- K. National winners shall be proclaimed based on cumulative scoring.
- L. In case of a protest or inquiry during the actual quiz proceedings, the following procedures shall be observed:
- Only the learner-contestants or the official coaches are allowed to raise a protest or inquiry before the next question is read.
 - The protest or inquiry shall be addressed orally to the chair of the board of judges who shall recognize the protest or inquiry after validating the proof / evidence presented.
 - The chair shall announce the decision upon deliberation with the members of the board of judges.
- M. The decision of the Board of Judges is final.

II. Resource Requirements

	Learner-contestants	Host School/ Venue	Host Division/ Region
Attire	Plain white t-shirt and denim pants	-	-
Tools and Equipment		Timer	-
Others		Sound System Tables and chairs LCD Projector	Utility expenses



POPULATION DEVELOPMENT (PopDev)



(A Showcase of Talents and Skills in Araling Panlipunan)

Pop Quiz

COMPONENT AREA	ARALING PANLIPUNAN		
KEY STAGE	Key Stage Three (3): Grades 7 to 10; Key Stage Four (4): Grades 11 to 12		
EVENT TITLE	Pop Quiz		
NO. OF PARTICIPANT/S	1 learner-contestant from either Key Stage Three (3) or Four (4) per region		
TIME ALLOTMENT	3 hours		
PERFORMANCE STANDARD	Ang mag-aaral ay... may pag-unawa sa mga epekto ng mga isyu at hamon na may kaugnayan sa kasarian at lipunan upang maging aktibong tagapagtaguyod ng pagkakapantay-pantay at paggalang sa kapwa bilang kasapi ng pamayanan. AP10-Q3w1-8		
21 ST CENTURY SKILL/S	Communication, Creativity and Critical Thinking Skills		
CREATIVE INDUSTRIES DOMAIN	Traditional Cultural Expression and Performing Arts		
DESCRIPTION	Quiz based on the following Population Education Core Messages/Key Concepts: • Family Life and Responsible Parenthood • Gender and Development • Population and Reproductive Health • Population, Environment, Resources, and Sustainable Development		
CRITERIA FOR PRESENTATION	Round		Presentation (point/s per item)
	Easy (8 items)	1	(8 points)
	Average (7 items)	2	(14 points)
	Difficult (6 items)	3	(18 points)
	Total = 21 Items		40 points

EVENT RULES AND MECHANICS

- The formulation of test questions at the local and national levels shall be based on the following Population Education Core Messages/Key Concepts:
 - Family Life and Responsible Parenthood;
 - Gender and Development;
 - Population and Reproductive Health; and
 - Population, Environment, Resources, and Sustainable Development.
- Review materials for the Pop Quiz shall be provided by Department of Education (DepEd) or Commission on Population (PopCom);
- During the quiz, participants shall be provided with whiteboard, markers and erasers.
- English or Filipino shall be used as the official language in the conduct of the quiz.
- Participants shall be given a total number of twenty-one (21) questions, of which



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- eight (8) are "easy," seven (7) are "average," and six (6) are "difficult."
- F. Points for every correct answer shall be given as follows:
One (1) point shall be given to correct answer for each "easy" question, two (2) points for each "average" question, and three (3) points for each "difficult" question.
- G. Participants shall be given ten (10) seconds to answer each question. For questions that require computation, participants shall be given a maximum of thirty (30) seconds.
- H. The quizmaster shall only read each question twice. Countdown shall start after the question has been read the second time and the quizmaster says GO. When the quizmaster says "STOP" or "TIME IS UP.", participants must raise their answers to the audience and to the Assessing Committee until such time that the Proctors have verified or confirmed the answer. A general reminder shall be given to all. However, if the participant still violates, his /her answer shall not be considered.
- I. A participant shall be allowed to change his/her answer within the allotted time.
- J. In case of a tie, a clincher question shall be asked.
- K. In case of inquiry during the actual quiz proceedings, the following procedures shall be observed:
- Only the participant or the official coach is allowed to raise inquiry before the next question is read. The inquiry shall be addressed orally to the assessing committee who shall recognize the inquiry.
 - The chair shall announce the decision upon deliberation with the members of the committee.

RESOURCE REQUIREMENTS

	Participants	Host School/ Venue	Host Division/ Region
Attire	- NFOT shirt with Denim pants (National Level)		
Tools and Equipment		- Timer - White board - White board marker & eraser - Sound system - LCD Projector - Tables & chairs	
Others			- Utility expenses



2024 NATIONAL FESTIVAL OF TALENTS



Implementing Guidelines on Read-A-Thon

The categories, mode of delivery, number of learner-participants and teacher-coaches, and time allotment for Read-A-Thon are the following:

Category	Mode of Delivery	No. of Learner-Participant	No. of Teacher-Coach	Time Allotment
Story Retelling	in-person	1	1	30 minutes
Oral Reading	in-person	1	1	20 minutes



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Interpretation				
Oratorical Composition and Presentation	in-person	1	1	60 minutes
Muling Pagkukuwento	in-person	1	1	30 minutes
Interpretatibong Pagbasa	in-person	1	1	20 minutes
Sulat-Bigkas ng Talumpati	in-person	1	1	60 minutes
Total		6	6	



READ-A-THON (ENGLISH)

(A Showcase of English Language Skills Contest)



COMPONENT AREA	READ-A-THON								
KEY STAGE	Key Stage One (1): Grade Three (3)								
EVENT TITLE	Story Retelling								
NO. OF PARTICIPANT/S	1 Grade Three (3) learner-participant per region								
TIME ALLOTMENT	30 minutes including preparation								
PERFORMANCE STANDARD	The learner fluently expresses ideas in various speaking tasks and uses speaking skills and strategies appropriately to communicate ideas in varied theme-based tasks								
21ST CENTURY SKILL/S	Communication, Creativity, and Critical Thinking								
CREATIVE INDUSTRIES DOMAIN	Performing Arts Domain								
DESCRIPTION	Story Retelling is an NFOT event category of Read-A-Thon that determines how well learner-participants have comprehended a specific story read by retelling it using their own words and expressions.								
CRITERIA FOR PRESENTATION	<table> <tr> <th>Criteria</th><th>Percentage</th></tr> <tr> <td> Mastery of the Story - Retell accurately the significant details and elements of the story read - Communicate the story in a sequential order </td><td>50%</td></tr> <tr> <td> Voice Projection - Retell the story creatively with correct use of language and loudly enough for the audience to hear - Observe proper stress, intonation, and juncture </td><td>30%</td></tr> <tr> <td> Stage Presence - Show confidence and appropriate </td><td>20%</td></tr> </table>	Criteria	Percentage	Mastery of the Story - Retell accurately the significant details and elements of the story read - Communicate the story in a sequential order	50%	Voice Projection - Retell the story creatively with correct use of language and loudly enough for the audience to hear - Observe proper stress, intonation, and juncture	30%	Stage Presence Show confidence and appropriate	20%
Criteria	Percentage								
Mastery of the Story - Retell accurately the significant details and elements of the story read - Communicate the story in a sequential order	50%								
Voice Projection - Retell the story creatively with correct use of language and loudly enough for the audience to hear - Observe proper stress, intonation, and juncture	30%								
Stage Presence Show confidence and appropriate	20%								

	posture/projection, facial expressions, and gestures	
	• Perform within the allotted time	
	Total	100%

EVENT RULES AND MECHANICS

- A. **Story Retelling** event is open to all Grade Three (3) learners who are officially enrolled in public and private schools. This shall be done under the **contest category**. Each region shall register one (1) learner-participant and one (1) teacher-coach.
- B. A printed copy of a story in English, a pen, and paper shall be provided to the learner-participants by the National Technical Working Group (NTWG) during the event. These shall be retrieved from them before their actual performance.
- C. All learner-participants will stay in one room (Holding Area) without hearing the presentation of other learner-participants, while the next learner-participant will stay in another room (Preparation Area) to prepare for the piece.
- D. Drawing of lots by the learner-participants for their number identifier shall be done thirty (30) minutes before the event proper.
- E. At the event venue, learner-participants shall be given twenty-five (25) minutes to silently read the given story. They may use pen and paper to organize their thoughts. Then, they shall retell the story read using their own words which shall not exceed five (5) minutes.
- F. Learner-participants shall not be allowed to read the story again during their performance.
- G. Colored flags shall be raised by the NTWG to cue the learner-participants during the event proper. A **green flag** shall be raised to inform the participants on the start of their allotted time, a **yellow flag** to signal the remaining 30 seconds, and a **red flag** to signal that their time is up. When the red flag is raised, the participants are expected to stop their performance.
- H. Using cellphone or any gadget and/or bringing reference materials/handouts, copy of any story, costumes, props, musical instrument/accompaniment are not allowed inside the contest venue.
- I. Plain white t-shirt (no school/division/region identification) and maong pants shall be worn by participants during the event.

RESOURCE REQUIREMENTS

- Supplies and materials
- Timer and flags
- Strips of paper for drawing of lots
- Number identifier
- Wireless microphone with stand
- Sound system
- Certificates
- Pencils

- Ballpens
- Folders
- Calculators
- Bond paper
- Holding Area, Preparation Area, and Contest Area
- Signages (e.g., Preparation Area, Holding Area, and Contest Area)



READ-A-THON (ENGLISH)

(A Showcase of English Language Skills contest)



COMPONENT AREA	READ-A-THON										
KEY STAGE	Key Stage Two (2): Grade Six (6)										
EVENT TITLE	Oral Reading Interpretation										
NO. OF LEARNER-PARTICIPANT/S	1 Grade Six (6) learner-participant per region										
TIME ALLOTMENT	20 minutes including preparation										
PERFORMANCE STANDARD	The learner accurately, fluently, and creatively reads aloud literary texts.										
21 ST CENTURY SKILL/S	Communication, Creativity, and Critical Thinking										
CREATIVE INDUSTRIES DOMAIN	Performing Arts Domain										
DESCRIPTION	Oral Reading Interpretation is an NFOT event category of Read-A-Thon that allows learner-participants to demonstrate their interpretive skills and ability to communicate using effective verbal and non-verbal cues in reading a story aloud to an audience.										
CRITERIA FOR PRESENTATION	<table> <tr> <th>Criteria</th><th>Percentage</th></tr> <tr> <td> Oral Interpretation • Interpret accurately the message/theme, emotions, mood, character, and all other elements of the story • Establish creative and dramatic impact throughout the presentation </td><td>50%</td></tr> <tr> <td> Voice Projection • Speak clearly, distinctly, and with appropriate and varied pauses, pitch, and tone modulation • Project loudly enough for the audience to hear </td><td>30%</td></tr> <tr> <td> Stage Presence • Show confidence and appropriate posture/projection, facial expressions, and gestures • Perform within the allotted time </td><td>20%</td></tr> <tr> <td>Total</td><td>100%</td></tr> </table>	Criteria	Percentage	Oral Interpretation • Interpret accurately the message/theme, emotions, mood, character, and all other elements of the story • Establish creative and dramatic impact throughout the presentation	50%	Voice Projection • Speak clearly, distinctly, and with appropriate and varied pauses, pitch, and tone modulation • Project loudly enough for the audience to hear	30%	Stage Presence • Show confidence and appropriate posture/projection, facial expressions, and gestures • Perform within the allotted time	20%	Total	100%
Criteria	Percentage										
Oral Interpretation • Interpret accurately the message/theme, emotions, mood, character, and all other elements of the story • Establish creative and dramatic impact throughout the presentation	50%										
Voice Projection • Speak clearly, distinctly, and with appropriate and varied pauses, pitch, and tone modulation • Project loudly enough for the audience to hear	30%										
Stage Presence • Show confidence and appropriate posture/projection, facial expressions, and gestures • Perform within the allotted time	20%										
Total	100%										

EVENT RULES AND MECHANICS



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- A. **Oral Reading Interpretation** event is open to all Grade Six (6) learners who are officially enrolled in public and private schools. This shall be done under the **contest category**. Each region shall register one (1) learner-participant and one (1) teacher-coach.
- B. A printed copy of a story in English shall be provided to the participants by the National Technical Working Group (NTWG) during the event. This shall be retrieved from them before their actual performance.
- C. All learner-participants will stay in one room (Holding Area) without hearing the presentation of other participants, while the next learner-participant will stay in another room (Preparation Area) to prepare for the piece.
- D. Drawing of lots by the participants for their number identifier shall be done thirty (30) minutes before the event proper.
- E. At the event venue, participants shall be given fifteen (15) minutes to study the story. Then, they shall read aloud the story creatively and dramatically which shall not exceed five (5) minutes.
- F. Colored flags shall be raised by the NTWG to cue the participants during the event proper. A **green flag** shall be raised to inform the participants on the start of their allotted time, a **yellow flag** to signal the remaining 30 seconds, and a **red flag** to signal that their time is up. When the red flag is raised, the participants are expected to stop their performance.
- G. Using cellphone or any gadget and/or bringing reference materials/handouts, copy of any story, costumes, props, musical instrument/accompaniment are not allowed inside the event venue.
- H. Plain white t-shirt (no school/division/region identification) and maong pants shall be worn by participants during the event.

RESOURCE REQUIREMENTS

- Supplies and materials
- Timer and flags
- Strips of paper for drawing of lots
- Number identifier
- Wireless microphone with stand
- Sound system
- Certificates
- Pencils
- Ballpens
- Folders
- Calculators
- Bond paper
- Holding Area, Preparation Area, and Contest Area
- Signages (e.g., Preparation Area, Holding Area, and Contest Area)



READ-A-THON (ENGLISH)

(A Showcase of English Language Skills contest)



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COMPONENT AREA	READ-A-THON										
KEY STAGE	Key Stage Three (3): Grade Ten (10)										
EVENT TITLE	Oratorical Composition and Presentation										
NO. OF LEARNER-PARTICIPANT/S	1 Grade Ten (10) learner-participant per region										
TIME ALLOTMENT	60 minutes including preparation										
PERFORMANCE STANDARD	The learner composes a short but powerful persuasive speech using a variety of persuasive techniques and devices and delivers it using effective verbal and non-verbal strategies.										
21 ST CENTURY SKILL/S	Communication, Creativity, and Critical Thinking										
CREATIVE INDUSTRIES DOMAIN	Performing Arts Domain										
DESCRIPTION	Oratorical Composition and Presentation is an NFOT event category of Read-A-Thon that allows learner-participants to write a short speech based on a given topic or theme and deliver it in a formal and dignified manner before an audience.										
CRITERIA FOR PRESENTATION	<table><tr><th>Criteria</th><th>Percentage</th></tr><tr><td>Composition and Delivery • Compose a short, logical, and coherent speech relevant to the given topic or theme • Deliver the speech in a formal, dignified, engaging, and persuasive manner • Use words that represent own thoughts, feelings, and expressions </td><td>50%</td></tr><tr><td>Voice Projection • Speak clearly, distinctly, and with appropriate and varied pauses, pitch, and tone modulation • Project loudly enough for the audience to hear </td><td>30%</td></tr><tr><td>Stage Presence • Show confidence and appropriate posture/projection, facial expressions, and gestures • Perform within the allotted time </td><td>20%</td></tr><tr><td>Total</td><td>100%</td></tr></table>	Criteria	Percentage	Composition and Delivery • Compose a short, logical, and coherent speech relevant to the given topic or theme • Deliver the speech in a formal, dignified, engaging, and persuasive manner • Use words that represent own thoughts, feelings, and expressions	50%	Voice Projection • Speak clearly, distinctly, and with appropriate and varied pauses, pitch, and tone modulation • Project loudly enough for the audience to hear	30%	Stage Presence • Show confidence and appropriate posture/projection, facial expressions, and gestures • Perform within the allotted time	20%	Total	100%
	Criteria	Percentage									
	Composition and Delivery • Compose a short, logical, and coherent speech relevant to the given topic or theme • Deliver the speech in a formal, dignified, engaging, and persuasive manner • Use words that represent own thoughts, feelings, and expressions	50%									
	Voice Projection • Speak clearly, distinctly, and with appropriate and varied pauses, pitch, and tone modulation • Project loudly enough for the audience to hear	30%									
	Stage Presence • Show confidence and appropriate posture/projection, facial expressions, and gestures • Perform within the allotted time	20%									
Total	100%										

EVENT RULES AND MECHANICS

- Oratorical Composition and Presentation** event is open to all Grade Ten (10) learners who are officially enrolled in public and private schools. This shall be done under the **contest category**. Each region shall register one (1) learner-participant and one (1) teacher-coach.
- Pen and paper shall be provided to the participants by the National Technical Working Group (NTWG) during the event. This shall be retrieved from them after their actual performance.
- All learner-participants will stay in one room (Holding Area) without hearing the presentation of other participants, while the next learner-participant will stay in another room (Preparation Area) to prepare for the piece.

- D. Participants are not allowed to bring any printed references, costumes, props, musical instruments/accompaniment in the event.
- E. Drawing of lots by the participants for their number identifier shall be done thirty (30) minutes before the event proper.
- F. At the event venue, participants shall be simultaneously provided with the topic or theme for their speech. They shall be given fifty (50) minutes to write on a piece of paper their short speech based on the given topic or theme. Afterwards, the NTWG shall collect the written speeches from the participants. Participants shall not be allowed to rewrite or revise their speech after it has been collected.
- G. To provide participants with sufficient time to prepare, they shall receive their speech from the NTWG five (5) minutes before their turn for speech delivery.
- H. Participants shall be called to deliver their speech which shall not exceed five (5) minutes.
- I. Colored flags shall be raised by the NTWG to cue the participants during the event proper. A **green flag** shall be raised to inform the participants on the start of their allotted time, a **yellow flag** to signal the remaining 30 seconds, and a **red flag** to signal that their time is up. When the red flag is raised, the participants are expected to stop their performance.
- J. Using cellphone or any gadget and/or bringing reference materials/handouts, copy of any story, costumes, props, musical instrument/accompaniment are not allowed inside the event venue.
- K. Plain white t-shirt (no school/division/region identification) and maong pants shall be worn by participants during the event.

RESOURCE REQUIREMENTS

- Supplies and materials
- Timer and flags
- Strips of paper for drawing of lots
- Number identifier
- Wireless microphone with stand
- Sound system
- Certificates
- Pencils
- Ballpens
- Folders
- Calculators
- Bond paper
- Holding Area, Preparation Area, and Contest Area
- Signages (e.g., Preparation Area, Holding Area, and Contest Area)



READ-A-THON (FILIPINO)

(A Showcase of Filipino Language Skills Contest)



COMPONENT AREA	READ-A-THON SA FILIPINO	
YUGTONG KINABIBILANGAN	Ikalawang Yugto - Ikaanim na Baitang	
KATEGORIYA	Interpretatibong Pagbasa	
BILANG NG KALAHOK	Isang (1) Mag-aaral at Isang (1) Tagapagsanay	
LAANG ORAS	20 minuto para sa paghahanda at pagtatanghal	
PAMANTAYAN SA PAGGANAP	Nakababasa ang mag-aaral ng mga tekstong pampanitikan nang wasto, matatas, at malikhaing naipararating mensahe nito nang may tamang lakas, damdamin, at ekspresyon para sa pag-unawa ng mga manonood.	
IKA-21 SIGLONG KASANAYAN	Komunikasyon, Pagkamalikhain, at Kritikal/Mapanuring Pag-iisip	
CREATIVE INDUSTRIES DOMAIN	Performing Arts Domain	
DESKRIPSIYON	Ang Interpretatibong Pagbasa ay isang kategorya ng <i>Read-A-Thon</i> na nagbibigay ng pagkakataon sa mga mag-aaral na maipamalas ang kanilang kasanayan at kakayahan sa pagpapahayag gamit ang epektibong berbal at di-berbal na pahiwatig sa pamamagitan ng interpretatibong pagbasa nang malakas ng isang kuwento.	
MGA PAMANTAYAN SA PAGTATANGHAL	Mga Pamantayan	
	Pagbibigay-Interpretasyon	Bahagdan
	- Nabibigyan ng angkop na interpretasyon ang mensahe/tema, emosyon, damdamin, karakter, at iba pang kaugnay na elemento ng kuwento - Nakapagpapakita nang malikhain at madulang pagtatanghal	50%
	Paggamit ng Tinig	
	- Naipahahayag nang malinaw, natatangi, may angkop na pagtigil, tinis, at modulasyon ng tinig - Nabibigkas nang may tamang lakas para marinig ng mga manonood	30%
	Pagganap sa Entablado	
	- Naipakikita ang kumpiyansa at angkop na postura/pagganap, ekspresyon ng mukha, at kilos/galaw - Nakapagtatanghal sa itinakdang oras	20%
	KABUOAN	100%
I. PATNUBAY SA MGA KALAHOK		
A. Ang Interpretatibong Pagbasa ay isang paligsahan bukas sa lahat ng mag-aaral sa Ikaanim na Baitang na opisyal na nakatala sa publiko at pribadong paaralan. Dapat magparehistro ang bawat rehiyon ng isang (1) mag-aaral at isang (1) tagapagsanay.		
B. Ipagkakaloob ang isang limbag na kopya ng isang kuwento sa Filipino ng National		

Technical Working Group (NTWG) sa mismong panahon ng pagganap. Ang mga ito ay dapat makuha mula sa kanila bago ang kanilang aktuwal na pagganap.

- C. Lahat ng kalahok ay mamamalagi sa isang silid (Holding Area) na hindi naririnig ang pagtatanghal ng iba pang kalahok, samantalang ang kasunod na kalahok ay mamamalagi naman sa isa pang silid (Preparation Area) upang pag-aralan ang kuwento.
- D. Ang pagbunot ng mga kalahok para sa kanilang numero ng pagkakakilanlan ay dapat isagawa tatlung (30) minuto bago magsimula ang pagganap.
- E. Sa silid-paligsahan, pagkakalooban ng labinlimang (15) minuto ang mga kalahok para sa pagbasa at pag-unawa sa kuwento. Pagkatapos nito ang pagganap, babasahin ang kuwento nang may tamang lakas, malikhain, makatotohanan at may damdamin na hindi lalampas ng limang (5) minuto.
- F. Magtataas ang NTWG ng *flaglet* na kulay berde bilang hudyat ng simula ng itinakdang oras ng pagganap; dilaw na *flaglet* para sa natitirang tatlung (30) segundo; at pulang *flaglet* kung tapos na ang inilaang oras ng pagtatanghal.
- G. Ang paggamit ng cellphone o anumang gadget at/o pagdadala ng sanggunian/babasahin, sipi ng kuwento, kasuotan, props, kagamitang pangmusika/accompaniment ay hindi pinahihintulutan sa loob ng silid-paligsahan.
- H. Puting *t-shirt* (walang pagkakakilanlan ng paaralan/sangay/rehiyon) at maong na pantalon ang suot ng mga kalahok.

II. Kagamitan mula sa Tagapamahala ng Pagtatanghal

- Kaugnay na mga suplay at materyal para sa pagtatanghal
- Kopya ng Kuwento
- Orasan at mga *flaglets*
- Mga opisyal na papel para sa palabunutan
- *Wireless* na mikropono na may stand
- *Sound system*
- Mga Sertipiko
- Mga lapis
- Mga *ballpen*
- Mga *folder*
- *Bond paper*
- *Holding Area, Preparation Area, and Contest Area*
- Mga karatula (e.g., *Preparation Area, Holding Area, and Contest Area*)



READ-A-THON (FILIPINO)

(A Showcase of Filipino Language Skills Contest)



SAKLAW NA KOMPONENT	READ-A-THON SA FILIPINO
YUGTONG KINABIBILANGAN	Ikatlong Yugto - Ikasampung Baitang
KATEGORIYA	SULAT-BIGKAS NG TALUMPATI
BILANG NG KALAHOK	Isang (1) Mag-aaral at Isang (1) Tagapagsanay



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LAANG ORAS	Isang (1) oras para sa pagsulat, paghahanda, at pagbigkas ng talumpati		
PAMANTAYAN SA PAGGANAP	Nakabubuo at nakapaglalahad ang mag-aaral ng isang maikli at mapanghikayat na talumpati gamit ang mga teknik na nakahihikayat, mga epektibong berbal at di-berbal na estratehiya sa pagpapahayag, at iba pang mga pamaraan sa mabisang pananalita.		
IKA-21 SIGLONG KASANAYAN	Komunikasyon, Pagkamalikhain, at Kritikal/Mapanuring Pag-iisip		
CREATIVE INDUSTRIES DOMAIN	Performing Arts Domain		
DESKRIPSIYON	Ang SULAT-BIGKAS NG TALUMPATI ay isang kategorya ng <i>Read-A-Thon</i> na magbibigay pagkakataon sa mga mag-aaral na kalahok na sumulat ng maikli at makabuluhang talumpati hinggil sa tiyak na paksa o tema na bibigkasin sa isang pormal at marangal na paraan sa harap ng madla.		
MGA PAMANTAYAN SA PAGTATANGHAL	Krayterya		Bahagdan
	Pagsulat at Pagtatalumpati		50%
	- Nakabubuo ng talumpati na may tamang ikli/haba, lohikal, may koherens, at ayon sa ibinigay na paksa o tema - Naipahahayag ang talumpati nang pormal, may angkop na tikas at tindig, kawili-wili, at mapanghikayat - Nakagagamit ng mga angkop na salitang naglalarawan ng sariling kaisipan, damdamin, at pagpapahayag		
	Paggamit ng Tinig		30%
	- Nakapagpapahayag nang malinaw, natatangi, at may angkop na pagtigil, tinis, at modulasyon ng tinig - Nabibigkas nang may tamang lakas para marinig ng mga manonood		
Pagganap sa Entablado		20%	
- Naipakikita ang tiwala sa sarili at angkop na postura/pagganap, ekspresyon ng mukha, at kilos/galaw - Nakapagtatanghal sa itinakdang oras			
		KABUOAN	100%
PATNUBAY SA MGA KALAHOK			
A. Ang Sulat-Bigkas ng Talumpati ay isang paligsahan bukas sa lahat ng mag-aaral sa Ikasampung Baitang na opisyal na nakatala sa publiko at pribadong paaralan. Dapat magparehistro ang bawat rehiyon ng isang (1) mag-aaral at isang (1) tagapagsanay. B. Ipagkakaloob ang panulat at papel ay ibibigay sa mga kalahok ng National Technical Working Group (NTWG) sa mismong panahon ng pagganap. Ito ay kukunin mula sa kanila pagkatapos ng kanilang aktuwal na pagganap. C. Lahat ng kalahok ay mamamalagi sa isang silid (Holding Area) na hindi naririnig ang pagtatanghal ng iba pang kalahok, samantalang ang kasunod na kalahok ay mamamalagi naman sa isa pang silid (Preparation Area) upang pag-aralan ang kuwento.			

- D. Ang mga kalahok ay hindi pinahihintulutang magdala ng kopya ng anomang talumpati, kasuotan, props, o instrumentong pangmusika/saliw para sa pagtatanghal.
- E. Ang pagbunot ng mga kalahok para sa kanilang numero ng pagkakakilanlan ay dapat isagawa tatlumpung (30) minuto bago magsimula ang pagganap.
- F. Sa silid-paligsahan, pagkakalooban ang mga kalahok ng paksa o tema para sa kanilang talumpati. Bibigyan sila ng limampung (50) minuto para isulat sa isang papel ang kanilang maikling talumpati batay sa ibinigay na paksa o tema. Pagkatapos, kukunin ng NTWG ang mga naisulat na talumpati mula sa mga kalahok. Hindi papayagang muling isulat o baguhin ang kanilang talumpati.
- G. Para bigyan ng panahon sa paghahanda ang mga kalahok bago ang pagbigkas, ibabalik sa kanila ng NTWG ang kopya ng kanilang naisulat na talumpati mula limang (5) minuto bago ang kanilang pagtatalumpati.
- H. Tatawagin ang mga kalahok para sa pagbigkas ng kanilang talumpati nang hindi lalampas sa limang (5) minuto.
- I. Magtataas ang NTWG ng *flaglet* na kulay berde bilang hudyat ng simula ng itinakdang oras ng pagganap; dilaw na *flaglet* para sa natitirang tatlumpung (30) segundo; at pulang *flaglet* kung tapos na ang inilaang oras ng pagtatanghal.
- J. Ang paggamit ng cellphone o anomang gadget at/o pagdadala ng sanggunian/babasahin, sipi ng kuwento, kasuotan, props, kagamitang pangmusika/accompaniment ay hindi pinahihintulutan sa loob ng silid-paligsahan.
- K. Puting *t-shirt* (walang pagkakakilanlan ng paaralan/sangay/rehiyon) at maong na pantalon ang suot ng mga kalahok.

II. Kagamitan mula sa Tagapamahala ng Pagtatanghal

- Kaugnay na mga suplay at *material* para sa pagtatanghal
- Orasan at mga *flaglets*
- Mga opisyal na papel para sa palabunutan
- Tagatukoy ng numero
- *Wireless* na mikropono na may stand
- *Sound system*
- Mga Sertipiko
- Mga lapis
- Mga *ballpen*
- Mga *folder*
- *Bond paper*
- *Holding Area, Preparation Area, and Contest Area*
- *Signages* (e.g., *Preparation Area, Holding Area, and Contest Area*)



2024 NATIONAL FESTIVAL OF TALENTS



Implementing Guidelines on Lingo Stars

The categories, mode of delivery, number of learner-participants and teacher-coaches, and time allotment for Lingo Stars per region are the following:

Category	Mode of Delivery	No. of Learner-Participant	No. of Teacher-Coach	Time Allotment
Foreign Language Writing Skills Contest (1) Spanish (2) Mandarin (3) Nihongo (4) Korean	in-person	4	4	1 hour
Foreign Language Exposition (FLE) (1) Spanish (2) Mandarin (3) Nihongo (4) Korean	in-person	4	4	8 minutes
Total		8	8	



LINGO STARS

(A Showcase of Foreign Language Skills)



COMPONENT AREA	SPECIAL PROGRAM IN FOREIGN LANGUAGE (SPFL)
KEY STAGE	Key Stage 3 (Grades 7 to 10)
EVENT TITLE	Foreign Language Exposition (FLE)
NO. OF PARTICIPANT/S	1 learner-participant per foreign language per region
TIME ALLOTMENT	8 minutes • 3 minutes for studying the picture and speech preparation • 2 minutes for the introduction on the character portrayed • 3 minutes for the speech delivery on the presented picture
PERFORMANCE STANDARD	The learner communicates correctly and creatively, in oral and written form, various words, phrases, and expressions from visual and textual materials
21ST CENTURY	Communication, Creativity, and Critical Thinking



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SKILL/S											
CREATIVE INDUSTRIES DOMAIN	Performing Arts Domain										
DESCRIPTION	The Foreign Language Exposition (FLE) is an NFOT event category of Lingo Stars where learner-participants deliver a speech accurately and creatively using a foreign language (Spanish, Mandarin, Nihongo, and Korean) based on the presented visual materials while wearing a costume and portraying a famous character from Spain, China, Japan, or Korea.										
CRITERIA FOR JUDGING	<table> <tr> <th>Criteria</th><th>Percentage</th></tr> <tr> <td> Costume - Related to the character being portrayed - Appropriate and decent </td><td>15%</td></tr> <tr> <td> Oral Presentation - Describe the picture presented creatively and accurately - Present the character clearly and fluently </td><td>60%</td></tr> <tr> <td> Stage Presence - Show confidence and good and appropriate posture/projection, facial expressions, gestures - Perform within the allotted time </td><td>25%</td></tr> <tr> <td>Total</td><td>100%</td></tr> </table>	Criteria	Percentage	Costume - Related to the character being portrayed - Appropriate and decent	15%	Oral Presentation - Describe the picture presented creatively and accurately - Present the character clearly and fluently	60%	Stage Presence - Show confidence and good and appropriate posture/projection, facial expressions, gestures - Perform within the allotted time	25%	Total	100%
Criteria	Percentage										
Costume - Related to the character being portrayed - Appropriate and decent	15%										
Oral Presentation - Describe the picture presented creatively and accurately - Present the character clearly and fluently	60%										
Stage Presence - Show confidence and good and appropriate posture/projection, facial expressions, gestures - Perform within the allotted time	25%										
Total	100%										

EVENT RULES AND MECHANICS

- The **Foreign Language Exposition (FLE)** event is open to all Key Stage 3 (Grades 7 to 10) learner-participants who are officially enrolled in public and private schools offering Special Program in Foreign Language (SPFL). This shall be done under **contest category**. Each region shall register one (1) participant (learner) and one (1) teacher-coach per foreign language.
- Foreign languages included in the FLE are **(1) Spanish, (2) Mandarin, (3) Nihongo, and (4) Korean**. This shall be participated by the implementing regions.
- The regional SPFL coordinator shall upload the picture to be portrayed and the description of the character to the designated Google Form. The National Technical Working Group (NTWG) shall print it to serve as reference.
- Participants shall wear the costume of the famous character relevant to their foreign language (Spanish, Mandarin, Nihongo, or Korean's film, politics, history, literature, culture, and religion). Only accessories as part of the costume are allowed.
- Teacher-coaches may assist their participants and provide their snacks (30) minutes prior to the start of the event.
- Drawing of lots by participants for their number identifier shall be done thirty (30) minutes before the event proper.
- Before the start of the event, participants shall parade before the audience.
- The NTWG shall provide participants with materials (pen, paper, and contest picture).
- Participants shall be given three (3) minutes to study a picture (**e.g. about oneself and others, family and home, friends, school, and community**). After three (3)

- minutes, the aforesaid materials shall be collected from participants.
- J. Participants shall deliver a two-minute introduction of a famous character that they portray, culminating in a speech describing the given picture in a minimum of two minutes and a maximum of three minutes.
- K. Participants are expected to use foreign language in a **casual or conversational manner**.
- L. Colored flags shall be raised by the NTWG to cue the participants during the contest proper. **Green flag** shall be raised to inform the participants on the 'start of their allotted time,' **yellow flag** to signal the remaining '30 seconds,' and **red flag** to signal that their 'time is up.' When the red flag is raised, the participants are expected to stop their speech delivery.
- M. Using cellphone or any gadget and/or bringing reference materials/handouts, props, musical instrument/accompaniment are not allowed inside the holding area and contest venue.

RESOURCE REQUIREMENTS

- Supplies and materials
- Timer and flags
- Strips of paper for drawing of lots
- Number identifier
- Wireless microphone with stand
- Sound system
- Certificates
- Pencils
- Ballpens
- Folders
- Calculators
- Bond paper
- Holding Area
- Signages (Preparation Area, Holding Area, Viewing Area, Coaches and Parents' Area)



LINGO STARS

(A Showcase of Foreign Language Skills)



COMPONENT AREA	SPECIAL PROGRAM IN FOREIGN LANGUAGE (SPFL)
KEY STAGE	Key Stage 3 (Grades 7 to 10)
EVENT TITLE	Foreign Language Writing Skills Contest
NO. OF PARTICIPANT/S	1 learner-participant per foreign language per region
TIME ALLOTMENT	1 hour
PERFORMANCE STANDARD	The learner communicates correctly and creatively, in written form, various words, phrases, and expressions from visual and textual materials
21 ST CENTURY SKILL/S	Communication, Creativity, and Critical Thinking
CREATIVE INDUSTRIES DOMAIN	Performing Arts Domain

DESCRIPTION	The Foreign Language Writing Skills Contest is an NFOT event category of Lingo Stars where learner-participants develop/compose a written description of the presented visual material using the following foreign language writing systems: Spanish - Castillan Mandarin - Chinese Pinyin Nihongo - Katakana/Kanji/Hiragana Korean - Hangul								
CRITERIA FOR JUDGING	<table border="1"> <thead> <tr> <th>Criteria</th><th>Percentage</th></tr> </thead> <tbody> <tr> <td> Content and Structure - Construct simple sentences or short passages in a coherent and cohesive manner - Present a clear description of the picture/object using the foreign language writing system - Observe accurate use of the foreign language - Balance presentation of ideas from the presented picture/object </td><td>70%</td></tr> <tr> <td> Form and Style - Observe rules of grammar, mechanics, and punctuation - Use appropriate vocabulary </td><td>30%</td></tr> <tr> <td>Total</td><td>100%</td></tr> </tbody> </table>	Criteria	Percentage	Content and Structure - Construct simple sentences or short passages in a coherent and cohesive manner - Present a clear description of the picture/object using the foreign language writing system - Observe accurate use of the foreign language - Balance presentation of ideas from the presented picture/object	70%	Form and Style - Observe rules of grammar, mechanics, and punctuation - Use appropriate vocabulary	30%	Total	100%
Criteria	Percentage								
Content and Structure - Construct simple sentences or short passages in a coherent and cohesive manner - Present a clear description of the picture/object using the foreign language writing system - Observe accurate use of the foreign language - Balance presentation of ideas from the presented picture/object	70%								
Form and Style - Observe rules of grammar, mechanics, and punctuation - Use appropriate vocabulary	30%								
Total	100%								

EVENT RULES AND MECHANICS

- The **Foreign Language Writing Skills Contest** event is open to all Key Stage 3 (Grades 7 to 10) learner-participants who are officially enrolled in public and private schools offering Special Program in Foreign Language (SPFL). This shall be done under **contest category**. Each region shall register one (1) participant (learner) and one (1) teacher-coach per foreign language.
- Foreign languages included in the **Foreign Language Writing Skills Contest** are **(1) Spanish, (2) Mandarin, (3) Nihongo, and (4) Korean**. This shall be participated by the implementing regions.
- The NTWG shall provide participants with materials (pen, paper, and contest picture/object/task). These shall be retrieved from them after the allotted time.
- Participants are not allowed to bring copy of any reference materials, cellphones or any gadgets.
- Plain white t-shirt shall be worn by participants during the event.

RESOURCE REQUIREMENTS

- Supplies and materials
- Number identifier
- Certificates
- Pencils
- Ballpens
- Folders

- Bond paper
- Holding Area
- Signages (Preparation Area, Holding Area, Viewing Area, Coaches and Parents' Area)

JUSTIFICATIONS FOR HAVING AN ADDITIONAL LINGO STARS EVENT FOR KOREAN LANGUAGE:

Showcasing Talents and Skills: NFOT serves as a significant platform for SPFL learners to showcase their hard-earned talents and skills in the Korean language. This is important as it allows these learners to demonstrate their proficiency in a foreign language which is a valuable skill in today's globalized world.

Global Awareness: For SPFL learners, learning a foreign language like Korean not only equips them with language proficiency but also exposes them to Korean culture, history, and society. This broader perspective can be valuable in fostering global awareness and cross-cultural understanding, which are essential in an interconnected world.

Fostering Creativity and Confidence: It encourages SPFL learners to think creatively, come up with innovative ways to present their language proficiency, and express themselves effectively. By doing so, they can develop not only their foreign language skills but also their self-confidence and public speaking abilities. This empowerment can have a positive impact on their personal growth and future endeavors.



2024 NATIONAL FESTIVAL OF TALENTS



Implementing Guidelines on SNEd Expo

The categories, mode of delivery, number of learner-participants and teacher-coaches, and time allotment for SNEd Expo per region are the following:

Category	Mode of Delivery	No. of Learner-Participant	No. of Teacher-Coach	Time Allotment
Story Telling in Filipino Sign Language and Braille Reading	in-person	2	2	7 minutes
Total		2	2	



SPECIAL NEEDS EDUCATION (SNED) EXPO



(A Showcase of Talents and Skills in Learners with Special Needs Education)

COMPONENT AREA	SPECIAL EDUCATION
KEY STAGE	Key Stage 3 (Grades 7 to 10)
EVENT TITLE	Story Telling in Filipino Sign Language and Braille Reading
NO. OF PARTICIPANT/S	2 learner-participants (1-Deaf and 1-Blind) per region
TIME ALLOTMENT	Following the standard number of hours in LWDs maximum of seven (7) minutes
PERFORMANCE STANDARD	1. Use the appropriate reading style (scanning, skimming, speed reading, intensive reading, etc.) one's purpose (EN7RC-IV-b-10) 2. Analyze literature as a means of understanding unchanging values in the VUCA world (G9_Q2_MELC)
21ST CENTURY SKILL/S	Creativity, Collaboration, Communication, Critical Thinking (4Cs)
CREATIVE INDUSTRIES DOMAIN	Creative services (creative research, development, and real-time artistic performances)
DESCRIPTION	Story Telling in Filipino Sign Language and Braille Reading is an NFOT event category of Special Needs Education (SNED) Expo that allows learners with disabilities (LWDs) to perform Filipino Sign Language and Braille Reading
CRITERIA FOR PRESENTATION	See attached Rubrics for Story Telling in Filipino Sign Language and Braille Reading

EVENT RULES AND MECHANICS

- A. Each region shall have 1 participant (Deaf) for Filipino Sign Language and 1 participant (Blind) for Braille Reading.
**The participant with the highest score shall automatically represent the region in the NFOT. In case of tie, the RTWG shall decide on this matter.*
- B. Story to be interpreted shall be provided by the NTWG of the said event aligned with the 2024 NFOT theme.
**The contest piece shall be given to the contestants in the actual event.*
**Each contestant shall be given a 10-minute preparation prior to the actual contest performance.*
**Order of performance shall be identified through draw lots.*
- C. The showcase is open from Grades 7 to 10 Deaf and blind learners who are officially enrolled.
- D. Each region is given 7-minute presentation/showcase which includes the entrance and exit.
- E. The following sequence shall be strictly observed:
 - Presentation of participant information (Name of Learner, Grade Level, School, Division, and Region);
 - Reading proper (story shall be projected in a wide screen (Deaf) and braille copy of the story (Blind) shall be distributed to the participants in holding area prior to the actual performance.
 - At the end of the performance, Moral/Lesson of the story should be

emphasized.

- F. Only participants shall be allowed in the designated holding area one hour before the event.
- G. There will be three (3) judges for Storytelling in Filipino Sign Language (FSL) and three (3) judges for Storytelling in Braille Reading.
- H. Judging of winners shall be based on DO 36, 2016 (Awards and Recognition). The following awards shall be given:

I. Criteria for Storytelling in Filipino Sign Language (FSL)	
Categories	Scores
1. Gold (Exceptional)	16-20
2. Silver (Proficient)	11-15
3. Bronze (Developing)	6-10
4. Certificate of Participation	1-5
II. Criteria for Storytelling in Braille Reading	
1. Gold (Exceptional)	25-32
2. Silver (Proficient)	17-24
3. Bronze (Developing)	9-16
4. Certificate of Participation	1-8

**The RFOT shall follow the same criteria, however, the participant with the highest score shall automatically represent the region in the NFOT. In case of tie, the RTWG shall decide on this matter.*

- H. Certificates of Recognition and Participation shall be awarded to the participants and coaches.
- I. Participants shall observe health and safety protocol.
- J. Participants and coaches are expected to practice utmost honesty and camaraderie. Any form of dishonesty exhibited shall be a ground for disqualification.

RESOURCE REQUIREMENTS

- Copy of the Story
- Braille Copy of the Story (Soft & Hard Copy to be provided the NTWG)
- lapel (to be provided by the participant)
- tripod
- projector
- laptop
- extension wire
- microphone with stand
- table for judges
- LED Wall
- podium
- sound system
- stage
- buzzer
- Live Streaming Equipment

NFOT 2024 Rubric for Storytelling in Filipino Sign Language (FSL)

Requirements/ Task Completion	Limited	Developing	Proficient	Exceptional
	1	2	3	4

Space Referents	Does not attempt to use space in collaboration with messages.	Difficulty with setting up points in space to refer to objects and people; Difficulty with maintaining eye contact; Lacks expressive behaviors when signing	Limited use of setting up points in space to refer to objects and people; sometimes makes errors; Limited eye contact; Limited use of expressive behaviors	Frequently sets up points in space to refer to objects and people: make no errors; Maintains some eye contact; Some use of expressive behaviors
Grammar - Use of NMS Location Negation Contrastive Structure (listing and ordering, time, etc.)	Lacks facial expressions when signing; Difficulty using non-manual signals; Difficulty using listing and ordering	Some appropriate use of facial expressions; Limited use of non-manual signals; Limited use of listing and ordering	Appropriate use of facial expressions when signing; Inconsistent use of non-manual signals; Inconsistent use of listing and ordering	Uses good facial expressions correctly and consistently; Appropriate use of non-manual signals; Appropriate use of listing and ordering
Sign Production & Formation Handshape Palm Orientation Movement Location	Frequent incorrect formations of signs; Very difficult to understand signs	Some errors, but is understandable; Errors are usually not corrected	Self-corrects: few mistakes made; Easily understood	Consistent use of correct signs; Clear, easily understood
Fluency/Accuracy Smoothness and Fluency of Signs Conceptually Accurate Ideas/Messages	Irregular hand movements and choppy use of signs; Unable to sign conceptually accurate ideas/messages	Hesitates and self-corrects when signing; Signs conceptually accurate ideas/messages on a limited basis	Smooth flow of signs with confidence most of the time; Signs conceptually accurate ideas/messages the majority of the time	Communicates with fluency and confidence; Signs conceptually accurate ideas/messages consistently
Contextual Understanding	Limited understanding of text in	Struggles with context, some understanding.	Understands text context fairly well.	Demonstrates a deep understanding of the text in

	context.			context.
Total				

NFOT 2024 Rubric for Storytelling in Braille Reading				
Requirements / Task Completion	Limited	Developing	Proficient	Exceptional
	1	2	3	4
Fingertip Sensitivity	Minimal sensitivity, difficulty detecting dots.	Some sensitivity, struggles with dot discrimination	Good sensitivity, minor errors in dot discrimination	Exceptional sensitivity, able to distinguish dots accurately.
Reading Speed	Reads very slowly with extended pauses.	Reads slowly with frequent pauses.	Reads at a moderate pace with minimal hesitations.	Reads braille fluently at a fast pace.
Tracking	Difficulty tracking, substantial skipping.	Struggles with tracking, frequent skipping.	Follows lines adequately, occasional skipping.	Follows lines smoothly, rarely skips or jumps.
Punctuation and Formatting	Frequently misses punctuation and formatting.	Struggles with punctuation and formatting.	Mostly identifies, minor errors.	Accurately identifies punctuation and formatting.
Consistency	Highly inconsistent with frequent errors.	Inconsistent with noticeable errors.	Generally consistent but with some errors.	Reads braille consistently, rarely making mistakes.
Contextual Understanding	Limited understanding of text in context.	Struggles with context, some understanding	Understands text context fairly well.	Demonstrates a deep understanding of the text in context.
Quality of Voice (pronunciation, enunciation of words)	The quality of voice is monotonous. Mispronounced words can be heard.	Demonstrate considerable variations of voice. There are few mispronounced words that	Demonstrate good and appropriate variations of voice. Most words are properly	Demonstrate very clear and appropriate variations of voice. All words are correctly pronounced.

		can be heard.	pronounced.	
Facial Expressions	The emotions in the facial expression are still lacking and demonstrates little internalization of the piece.	Some emotions in the facial expressions are present and demonstrates considerable internalization of the piece.	Most emotions in the facial expressions are present and demonstrates powerful internalization of the piece.	The emotions are flowing freely and can be felt by the audience and demonstrates powerful internalization of the piece.
Total				



STEMAZING

(A Competition of Science, Technological, and Mathematical Outputs)



COMPONENT AREA	Science, Technology, and Mathematics
KEY STAGE	Key Stage Three (3): Grades 7 to 10; Key Stage Four (4): Grades 11 to 12
EVENT TITLE	STEM Processes and Practices Exhibition
NO. OF PARTICIPANT/S	A team composed of two to three (3) learner-participants per region
TIME ALLOTMENT	3 Hours (Creation of Outputs) 1 Minute Presentation, About 5 Minute Q and A
PERFORMANCE STANDARD	Obtain scientific and technological information from varied sources about global issues that have impact on the country. Acquire scientific attitudes that will allow them to innovate and/or create products useful to the community or country. Process information to get relevant data for a problem at hand
21ST CENTURY SKILL/S	Critical thinking, Communication skills, Creativity, Problem solving, Collaboration. Information literacy, Technology and Engineering skills and digital literacy.
CREATIVE INDUSTRIES DOMAIN	Technology and Engineering
DESCRIPTION	STEM Processes and Practices Exhibition is an NFOT event category of STEMAZING that allows learner-participants to apply science and mathematics thinking skills to solve problems that have local, national, and global impact. It allows them to become problem solvers by addressing social, scientific, and environmental issues through the application of STEM and 21st century skills. In this activity, participants will be presenting oral and written



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CRITERIA FOR PRESENTATION	proposed solution to a given scenario.	
	Criteria	Percentage
	Written Proposal	
	Content/ Organization/ Thematic Relevance	
	Content - 25%	50%
	Organization - 10%	
	Feasibility of the proposed solution - 15%	
	(Based on scientific, technological, and other valid assumptions, Feasibility of the proposed solution)	
	Relevance of data used	15 %
	Oral Presentation	
	Discussion/ Arguments/ Delivery	20%
	(Based on scientific, technological, and other valid assumptions, Feasibility of the proposed solution)	
	Ability to answer the questions	15%
	Total	100%

EVENT RULES AND MECHANICS

General Guidelines

1. The competition shall consist of proposal writing and One-Minute Presentation. The teams shall develop and present their proposal to the panel of judges of their solution about a real-world problem/scenario of local or global importance. The situation containing the problem shall be given on-site during the showcase.
2. The participants are given 3 hours to conceptualize and prepare their written description of the proposed solution for the oral presentation. All entries submitted shall not bear any markings that identify their regions. The participants may use the internet and other printed resources in developing their written solution, however, the teams are not allowed to confer with their coaches while the activity is on - going. Any form of communication between the participants and other parties (coach, parents, classmates, teachers, etc.) shall warrant automatic disqualification.
3. The proposed solution shall have the following components:

Title

Summary (100 – 200 Words)

Background and Problem (200 – 300 Words)

(Describe the challenges and how the proposed solution addresses the problem presented. Scientific Principles and Technology applicable to the resolution of the problem.)

Beneficiaries

Proposed Solution to the Problem Presented (300 – 500 words)

Methods/Details of the proposed solution including the Cost - Analysis as applicable.

Include illustrations, figures, and charts.

References: May use any format as long as consistency is observed

4. The teams shall encode their proposals in word processing software, double-spaced using Bookman Old style font size eleven set in A4 size paper. Margins shall be 1 inch on all sides of the paper. Within the 3 hours, the teams shall submit their outputs (electronic copy) to the facilitators.
5. The proposals shall be subjected to a plagiarism check. Any proposals which exceed 15% similarity index (uncited) shall be deducted 2 points from the total score for every percent in excess. However, cited references shall be excluded from the 15% tolerance.
6. The submitted proposals shall be evaluated by the assessors before the oral presentation.
7. A timer board shall be shown to the public as well as to the participants.
8. At the end of one minute, a buzzer shall signal that the time for presentation is up and the participants shall immediately stop presenting.
9. After the presentation, the assessors will ask questions for clarifications.
10. The participants will be ranked based on the combined scores in the written and the oral presentation where the highest scorer will be ranked first and so on.
11. In addition to recognize exemplary performance of learner-participants, recognition merit system shall be implemented as follows:
 - 97 – 100 Excellent Award (Gold medal)
 - 94 – 96 Very Good (Silver)
 - 90 – 93 Good (Bronze)
 - Below 90 Certificate of Recognition as National Finalist

RESOURCE REQUIREMENTS

	Participants	Host School / Venue	Host Division / Region
Attire	- NFOT T-shirt or Plain White Shirt (Finalized on the day before the competition)		
Tools and Equipment	- Computer/ Laptop/ - Notebook/ books and other printed resources, pocket Wi-Fi	- Timer - 2 multimedia projectors, - Printer - fast internet connection, - Sound System - Adequate electrical outlets, extension cords	- plagiarism checker
Physical Facilities		- Hall with stage, one holding room,	
Others		- 2 reams Bond paper A4	- Utility expenses



2024 NATIONAL FESTIVAL OF TALENTS



Implementing Guidelines on Musabaqah

The categories, mode of delivery, number of learner-participants and teacher-coaches, and time allotment for Musabaqah per region are the following:

Category	Mode of Delivery	No. of Learner-Participant	No. of Teacher-Coach	Time Allotment
Oration (Naseehah)	in-person	1	1	5-7 minutes
Harf Touch	In-person	1	1	1 minute
Qur'an Reading	In-person	1	1	5 minutes
Total		3	3	



GENERAL GUIDELINES 2024 NATIONAL MUSABAQAH

(A Showcase of Talents and Skills in Arabic Language and Islamic Values)



- The Musabaqah is open to all learners in the public schools who are enrolled and tagged in LIS as ALIVE learners.
- Learner-participants should have registered and complied with the following requirements prior to the activity:
 - Certification as Winner/Regional Memorandum;
 - Parents' Consent;
 - PSA-annotated Birth Certificate;
 - Accomplished Entry Form;
 - School Form 10 (for Verification);
 - Medical Certificate, and;
 - School ID
- Any learner-participant who fails to comply with the requirements and the qualifications specific to each category shall be disqualified.
- Filled out entry form should be submitted at least two weeks before the conduct of the activity. (possible goggle form)
- The learner-participants shall be given a control number to conceal the region they represent.
- Winners in each category shall receive medals. All participants shall receive a certificate of participation.
- Winning coaches shall receive certificate of recognition while non-winning coaches will be given a certificate of participation.
- The top 3 regions shall be awarded with a plaque of recognition.
- Only official coaches can file an appeal to the Grievance Committee, should there be contest.



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10. The whole proceedings shall be recorded by the NTWG.
11. The decision of the judges is final and irrevocable.



2024 NATIONAL MUSABAQAH

(A Showcase of Talents and Skills in Arabic Language and Islamic Values)



COMPONENT AREA	Arabic Language and Islamic Values Education
GRADE LEVEL	Grade 5
EVENT TITLE	Oration (Naseehah)
NO. OF PARTICIPANT	One (1) per region
TIME ALLOTMENT	5-7 minutes (including preparations)
PERFORMANCE STANDARD	The learner-participant exhibits multi-lingual skills in Arabic, English, and Filipino in expressing his/her thoughts relevant to the Muslim culture, traditions, and practices.
21st Century Skills	Critical Thinking, Communication, Literacy
DESCRIPTION	An oration is an act of performing a speech to a live audience such as "Naseehah" (Speech) to inform, persuade, and entertain.
RUBRIC FOR ASSESSMENT	The criteria for judging the contest will be based on the substance or content of the piece, delivery, and stage presence. Learner-participants must strictly observe the time limit of five to seven (5-7) minutes to avoid penalty deductions from their overall scores. 1. Substance - 50% • Relevance of the Topic or Focus on the Theme (15) • Originality/Creativity (15) • Rhetorical Organization (10) • Grammar (10) 2. Delivery - 40% • Quality of Voice (10) • Diction (10) • Fluency/Mastery of the Speech (10) • Pronunciation (10) 3. Stage Presence - 10% • Stage Poise (3) • Gestures (3) • Proper Attire (2) • Appropriate Use of the Stage (2)
I. Event Rules and Mechanics	
1.1.	There shall be one (1) learner-participant, Grade 5, male or female, ages ten to eleven (10-11).
1.2.	The learner-participant shall be given five to seven (5-7) minutes including preparations.
1.3.	At the first bell, the learner-participant shall get ready. At the second bell, the

learner-participant shall start the "Muqaddimah" (Introduction). At the third bell, the learner-participant may stop as he/she already consumed the minimum number of minutes or continue until the fourth bell for the maximum number of minutes. The learner-participant whose speech is shorter than the minimum requirement of five (5) minutes as well as those who exceeded the maximum of seven (7) minutes will get a deduction of one (1) point from his/her total score for every minute or a fraction thereof in excess/deficit of the allotted time.	
1.4.	The learner-participant may choose English or Filipino as a medium of delivery.
1.5.	"Adillah" (evidences) from the Qur'an and Hadith should be recited in the Arabic Language.
1.6.	The printed copy of the entry shall be submitted to the NTWG Secretariat during the Solidarity Meeting, a day before the competition.
1.7.	The oration (naseehah) shall not, in whole or in part, expressly or impliedly, subvert the principles of democracy, offend any religion, sect, or creed, or violate either the standards of decency or the laws on libel and oral defamation.
II. Resource Requirements	
• Three (3) printed copies of the oratorical piece • Microphone with stand/ lapel/ clip-on microphone • Muslim attire (Jubah/Thawb for male, Abaya for female); with head hijab and tutob • Stop Watch • Bell/Buzzer • Video recorder • Score sheets • Rubrics	

Rubrics for Oration (Naseehah)

Criteria	1	2	3	4
Substance (50%)				
• Relevance of the topic or focused on the theme (15%)	No surah/verses /ahadith recited are relevant to the theme	1 surah/verses /ahadith recited are relevant to the theme	2 surah/verses /ahadith are relevant to the theme	3 surah/verses /ahadith recited are relevant to the theme
• Originality/ Creativity (15%)	The oration piece lacks originality and creativity in its interpretation of the Surah or Ayah, presenting a predictable and conventional perspective. Audience engagement is minimal.	The oration piece displays some originality and creativity in expounding the Surah or Ayah, although it may be somewhat limited, with a more conventional approach. Audience engagement is moderate.	The oration piece is notably original and creative in its interpretation of the Surah or Ayah, providing a fresh perspective and incorporating creative elements that engage the audience effectively.	The oration piece is notably original and creative in its interpretation of the Surah or Ayah, providing a fresh perspective and incorporating creative elements that engage the audience effectively.

• Rhetorical Organization (10%)	The sequence of ideas from general (Ayah) to specific (Hadith) is not evident.	The sequence from general (Ayah) to specific (Hadith) is evident but not consistently maintained.	The sequence of ideas generally follows a progression from general (Ayah) to specific (Hadith).	The sequence of ideas is presented seamlessly, starting from general concepts (Ayah) and progressing to specific examples (Hadith).
• Grammar (10%)	5 and more grammatical errors in Arabic, English/Filipino	3-4 grammatical errors in Arabic, English/Filipino	1-2 grammatical errors in Arabic, English/Filipino	no grammatical errors in Arabic, English/Filipino
Delivery (40%)				
• Quality of Voice (10%)	Voice lacks clarity and is heavily affected by fluctuations in pitch or tone. 5 or more modulation issues which significantly hinder audience engagement.	Voice is somewhat clear but has noticeable fluctuations in pitch or tone. 3-4 variations in modulation that may mildly affect the audience's engagement.	Voice is generally clear and well-modulated, with only minor fluctuations. 1-2 instances of variation in pitch or tone, which do not significantly affect the overall quality. The voice maintains audience engagement.	Voice is consistently clear and well-modulated throughout the speech. No significant fluctuations in pitch or tone. The voice is engaging and effectively captures the audience's attention.
• Diction (10%)	Diction is unclear and often includes inappropriate or irrelevant word choices. 5 or more issues with word choice which significantly hinder the speech's effectiveness.	Choice of words is somewhat unclear at times, affecting the speech's overall effectiveness. Vocabulary may lack consistency or relevance in 3-4 instances.	Diction is generally good, with 1-2 instances of less precise word choice. Vocabulary is mostly relevant, though minor inconsistencies may be present.	Choice of words is consistently precise and well-articulated. No instances of unclear or inappropriate word choices.
• Fluency/Mastery of the Speech (10%)	Delivery is heavily disrupted by 5 or more hesitations, making the speech difficult to follow. Hesitations significantly hinder the speech's overall effectiveness.	Delivery is somewhat hesitant, with 3-4 noticeable disruptions in fluency. Hesitations may affect the overall flow but not to a	The participant delivers the speech with good fluency and confidence, with only 1-2 hesitations. Hesitations do not significantly impact the overall flow of the speech.	The participant demonstrates complete mastery of the speech, with no hesitations or disruptions. Delivers the speech with exceptional fluency and unwavering

		severe extent.		confidence.
• Pronunciation (10%)	Pronunciation is poor, with 5 or more errors and mispronunciations. Clarity is significantly compromised due to consistent pronunciation issues.	Pronunciation is somewhat unclear at times, with 3-4 noticeable errors and mispronunciations. Mispronunciations may affect clarity but not overwhelmingly so.	Pronunciation is generally accurate and clear, with only 1-2 minor errors. Rare instances of mispronunciation s, which do not significantly affect clarity.	Pronunciation is perfect, with no errors or mispronunciations. Every word is articulated clearly and accurately.
Stage Presence (10%)				
• Stage Poise (3%)	The learner-participant 's stage poise is poor, and there are frequent disruptions in composure.	The learner-participant 's stage poise is somewhat inconsistent and may need occasional adjustments.	The learner-participant demonstrates good stage poise with occasional minor adjustments.	The learner-participant maintains excellent stage poise throughout the performance, exhibiting confidence and control.
• Gestures (3%)	Gestures are inappropriate or overly distracting, negatively impacting the speech.	Gestures are somewhat distracting or less purposeful at times.	Gestures are generally appropriate and contribute positively to the speech.	Gestures are natural, purposeful, and enhance the speech, effectively engaging the audience.
• Proper Attire (2%)	The attire is unsuitable or highly distracting, significantly affecting the overall stage presence.	The attire may have some noticeable issues, but it does not significantly detract from the presentation.	The attire is generally appropriate, with only minor deviations.	The attire is perfectly suitable for the occasion and adds to the overall stage presence.
• Appropriate Use of the Stage (2%)	The learner-participant 's use of the stage is poor, and it negatively impacts the overall presentation.	The learner-participant 's uses of the stage is somewhat awkward or inconsistent, but it does not seriously weaken the speech.	The learner-participant uses the stage appropriately, with minor adjustments needed.	The learner-participant makes excellent use of the stage, moving purposefully and effectively, enhancing the speech.



2024 NATIONAL MUSABAQAH SKILLS EXHIBITION



(A Showcase of Talents and Skills in Arabic Language and Islamic Values)

COMPONENT AREA	Arabic Language
GRADE LEVEL	Grade 2
EVENT TITLE	Harf Touch
NO. OF PARTICIPANT	One (1) per region
TIME ALLOTMENT	One (1) minute
PERFORMANCE STANDARD	The learner-participant demonstrates oral fluency on Arabic phonemes, phonetics, and alphabets by pronouncing the letters correctly with speed and accuracy through cognition and psychomotor.
21st Century Skills	• Literacy Skills • Thinking Skills • Global Awareness
DESCRIPTION	Harf Touch is an NFOT event category of Musabaqah that allows blind-folded learner-participants to touch the surface of the illustration board with engraved Arabic letters. Learner-participants are expected to identify, recognize, and pronounce Arabic letters correctly with speed and accuracy within the allotted time. This activity enhances familiarization of the Arabic letter through cognition and psychomotor.
CRITERIA FOR ASSESSMENT	There shall be one (1) point given for every Arabic letter that is correctly identified and pronounced by learner-participants.

I. Event Rules and Mechanics

- A. There shall be one (1) learner-participant per region, Grade 2, male or female, ages seven to eight (7-8).
- B. During the contest proper, the learner-participants shall be seated at the designated holding area. They should not see the process undergone by the contestant on stage.
- C. The learner-participants take turns on stage to identify the letters engraved/cut on illustration board within one (1) minute. The facilitator mixes the 28 letters as they take their turns.
- D. There shall be one (1) timekeeper/buzzer, one (1) recorder, one (1) tabulator and a panel of judges.
- E. Timekeeper shall signal the start and the end of time allotted for each learner-participant.
- F. Panel of judges shall confirm the number of the correctly identified Arabic letters.
- G. The recorder tallies the scores.
- H. The corresponding time of each participant shall be flashed on the screen.
- I. The three learner-participants with the highest number of correctly identified Arabic letters in a shortest recorded time shall be declared as the winner. There shall be first, second and third winners. In case of tie, another three (3) letters shall be added to twenty-eight (28) letters for the clincher round to be given by the board of judges to determine in the place/rank from which they tied. One point shall be given for every correct response.

J. The whole proceedings shall be recorded by the NTWG.

II. Resource Requirements

- A. Engraved Arabic Alphabet in A-4 size, landscape illustration board (white colored on top and mounted in black colored illustration board) Font type: Traditional Arabic
- B. Font size: 720 except for letters kha (700) and ghayn (600).
Note: prepare the letters in power point prior to printing to produce the precise measurement
- C. Goggles covered with black cloth
- D. Table and chair where Arabic letters will be placed
- E. Microphone (to be provided by the host region)
- F. Stopwatch
- G. Bell/Buzzer
- H. Tally board and marker
- I. Tally sheets/pen/pencil
- J. Video recorder



2024 NATIONAL MUSABAQAH

(A Showcase of Talents and Skills in Arabic Language and Islamic Values)



COMPONENT AREA	Arabic Language												
GRADE LEVEL	Grade 6												
EVENT TITLE	Qur'an Reading												
NO. OF PARTICIPANT	One (1) per region												
TIME ALLOTMENT	five (5) minutes												
PERFORMANCE STANDARD	The learner-participant demonstrates the proper way to pause, continue and full stop in reading and reciting the verse (Ayah)/chapter (surah) with proper Tajweed, clear voice in <i>Tawasot</i> and stage presence.												
21 st Century Skills	• Communication • Literacy • Global Awareness												
DESCRIPTION	Qur'an Reading is an NFOT event category of Musabaqah that allows learner-participants to showcase their reading skills while developing their good speech habits. The Qur'an is the material to be used as it is an authentic source of stories and literature for Muslims.												
CRITERIA FOR ASSESSMENT	<table> <tr> <th>Criteria</th><th>Percentage</th></tr> <tr> <td><i>Tajweed</i>/Pronunciation</td><td>40%</td></tr> <tr> <td><i>Tawasot</i>/Chant</td><td>30%</td></tr> <tr> <td><i>Sawt</i>/Voice Clarity</td><td>20%</td></tr> <tr> <td><i>Hay'ah</i>/Stage Presence</td><td>10%</td></tr> <tr> <td>Total</td><td>100%</td></tr> </table>	Criteria	Percentage	<i>Tajweed</i> /Pronunciation	40%	<i>Tawasot</i> /Chant	30%	<i>Sawt</i> /Voice Clarity	20%	<i>Hay'ah</i> /Stage Presence	10%	Total	100%
Criteria	Percentage												
<i>Tajweed</i> /Pronunciation	40%												
<i>Tawasot</i> /Chant	30%												
<i>Sawt</i> /Voice Clarity	20%												
<i>Hay'ah</i> /Stage Presence	10%												
Total	100%												

I. Event Rules and Mechanics

- A. There shall be one (1) learner-participant per region, male or female, ages twelve to thirteen (12-13).
- B. During the contest proper, the learner-participants shall be seated at the designated holding area. They should not see the process undergone by the contestant on stage.
- C. The panel of judges shall choose the surah to be read by the learner-participants.
- D. The learner-participants shall read the selected surah in Tawasot.
- E. Each learner-participant shall bring a copy of the Holy Qur'an.
- F. Learner-participants should wear proper attire (black abayah and white kombong/hijab for female and kimon with totob/kopya for male).
- G. The learner-participant shall be seated on the floor with the book stand and use the microphone in the actual reading of the selected *surah*.
- H. The learner-participant shall read the *surah* or *ayah* in *tawasot* within five (5) minutes.

II. Resource Requirements

- Holy Qur'an
- Book stand
- Microphone
- Stopwatch
- Video recorder

Rubric for Qur'an Reading

CRITERIA	1	2	3	4
Pronunciation 40%	Read the assigned Surah with 11 or more mispronounced letters	Read the assigned Surah with 6-10 mispronounced letters	Read the assigned Surah with 2-5 mispronounced letters	Read the assigned Surah with perfect and accurate pronunciation
Tawasot/Chant Mastery 30%	Read the assigned Surah with 11 and above missed words	Read the assigned Surah with 6-10 missed words	Read the assigned Surah with 2-5 missed words	Read the assigned Surah with perfect and accurate words
Voice Clarity/Enunciation 20%	Read the assigned Surah with 11 and above unclear words	Read the assigned Surah with 6-10 unclear words	Read the assigned Surah with 2-5 unclear words	Read the assigned Surah with clear and loud voice
Stage Presence 10%	Read the assigned Surah with noticeable least confidence and incomplete attire	Read the assigned Surah with noticeable less confidence and incomplete attire	Read the assigned Surah with confidence but less proper attire	Read the assigned Surah with the following: • Proper attire jubbah/thawb and tutub • Proper placement of the hands • Apparent and strong Confidence



2024 NATIONAL FESTIVAL OF TALENTS



The categories, mode of delivery, number of learner-participants and teacher-coaches, and time allotment for Musabaqah per region are the following:

Category	Mode of Delivery	No. of Learner-Participant	No. of Teacher-Coach	Time Allotment
STEM Processes and Practices Exhibition	in-person	2 - 3	1	3 hours and 1 minute
Total		2 - 3	1	